

2

Compiler Design (186)



Lexical analysis, Parsing, Syntax-directed translation, Runtime environments, Intermediate code generation.

Mark Distribution in Previous GATE

Year	2019	2018	2017-1	2017-2	2016-1	2016-2	Minimum	Average	Maximum
1 Mark Count	2	1	2	2	1	1	1	1.5	2
2 Marks Count	2	2	2	1	3	2	1	2	3
Total Marks	6	5	6	4	7	5	4	5.5	6

2.1

Abstract Syntax Tree (1)

2.1.1 Abstract Syntax Tree: GATE2015-2-14

<https://gateoverflow.in/8084>


In the context of abstract-syntax-tree (AST) and control-flow-graph (CFG), which one of the following is TRUE?

- In both AST and CFG, let node N_2 be the successor of node N_1 . In the input program, the code corresponding to N_2 is present after the code corresponding to N_1
- For any input program, neither AST nor CFG will contain a cycle
- The maximum number of successors of a node in an AST and a CFG depends on the input program
- Each node in AST and CFG corresponds to at most one statement in the input program

gate2015-2 compiler-design easy abstract-syntax-tree

2.2

Assembler (7)

2.2.1 Assembler: GATE1992-01,viii

<https://gateoverflow.in/553>


The purpose of instruction location counter in an assembler is _____

gate1992 compiler-design assembler normal

2.2.2 Assembler: GATE1992-03,ii

<https://gateoverflow.in/579>


Mention the pass number for each of the following activities that occur in a two pass assembler:

- object code generation
- listing printed
- literals added to literal table
- address resolution of local symbols

gate1992 compiler-design assembler easy

2.2.3 Assembler: GATE1992-3,i

<https://gateoverflow.in/578>


Write short answers to the following:

- Which of the following macros can put a macro assembler into an infinite loop?

<code>.MACRO M1, X</code>	<code>.MACRO M2, X</code>
<code>.IF EQ, X</code>	<code>.IF EQ, X</code>
<code>M1 X+1</code>	<code>M2 X</code>
<code>.ENDC</code>	<code>.ENDC</code>
<code>.IF NE, X</code>	<code>.IF NE, X</code>
<code>.WORD X</code>	<code>.WORD X+1</code>
<code>.ENDC</code>	<code>.ENDC</code>
<code>.ENDM</code>	<code>.ENDM</code>

Give an example call that does so.

gate1992 compiler-design assembler normal

2.2.4 Assembler: GATE1993-7.6

<https://gateoverflow.in/2294>


A simple two-pass assembler does the following in the first pass:

- It allocates space for the literals.
- It computes the total length of the program.
- It builds the symbol table for the symbols and their values.

- D. It generates code for all the load and store register instructions.
- E. None of the above.

gate1993 compiler-design assembler easy

2.2.5 Assembler: GATE1994-17

<https://gateoverflow.in/2513>



State whether the following statements are True or False with reasons for your answer:

- A. Coroutine is just another name for a subroutine.
- B. A two pass assembler uses its machine opcode table in the first pass of assembly.

gate1994 compiler-design normal assembler

2.2.6 Assembler: GATE1994-18

<https://gateoverflow.in/2514>



State whether the following statements are True or False with reasons for your answer

- A. A subroutine cannot always be used to replace a macro in an assembly language program.
- B. A symbol declared as 'external' in an assembly language program is assigned an address outside the program by the assembler itself.

gate1994 compiler-design normal assembler true-false

2.2.7 Assembler: GATE1996-1.17

<https://gateoverflow.in/2721>



The pass numbers for each of the following activities

- i. object code generation
- ii. literals added to literal table
- iii. listing printed
- iv. address resolution of local symbols that occur in a two pass assembler

respectively are

- A. 1,2,1,2
- B. 2,1,2,1
- C. 2,1,1,2
- D. 1,2,2,2

gate1996 compiler-design normal assembler

2.3

Code Optimization (4)

2.3.1 Code Optimization: GATE2008-12

<https://gateoverflow.in/410>



Some code optimizations are carried out on the intermediate code because

- A. They enhance the portability of the compiler to the target processor
- B. Program analysis is more accurate on intermediate code than on machine code
- C. The information from dataflow analysis cannot otherwise be used for optimization
- D. The information from the front end cannot otherwise be used for optimization

gate2008 normal code-optimization compiler-design

2.3.2 Code Optimization: GATE2014-1-17

<https://gateoverflow.in/1784>



Which one of the following is **FALSE**?

- A. A basic block is a sequence of instructions where control enters the sequence at the beginning and exits at the end.
- B. Available expression analysis can be used for common subexpression elimination.
- C. Live variable analysis can be used for dead code elimination.
- D. $x = 4 * 5 \Rightarrow x = 20$ is an example of common subexpression elimination.

gate2014-1 compiler-design code-optimization normal

2.3.3 Code Optimization: GATE2014-3-11<https://gateoverflow.in/2045>

The minimum number of arithmetic operations required to evaluate the polynomial $P(X) = X^5 + 4X^3 + 6X + 5$ for a given value of X , using only one temporary variable is _____.

gate2014-3 compiler-design numerical-answers normal code-optimization

2.3.4 Code Optimization: GATE2014-3-34<https://gateoverflow.in/2068>

Consider the basic block given below.

```

a = b + c
c = a + d
d = b + c
e = d - b
a = e + b

```

The minimum number of nodes and edges present in the DAG representation of the above basic block respectively are

- A. 6 and 6 B. 8 and 10 C. 9 and 12 D. 4 and 4

gate2014-3 compiler-design code-optimization normal

2.4**Compilation Phases (8)****2.4.1 Compilation Phases: GATE1987-1-xi**<https://gateoverflow.in/80282>

In a compiler the module the checks every character of the source text is called:

- A. The code generator. B. The code optimiser.
C. The lexical analyser. D. The syntax analyser.

gate1987 compiler-design compilation-phases

2.4.2 Compilation Phases: GATE1990-2-ix<https://gateoverflow.in/84033>

Match the pairs in the following questions:

(a) Lexical analysis	(p) DAG's
(b) Code optimization	(q) Syntax trees
(c) Code generation	(r) Push down automaton
(d) Abelian groups	(s) Finite automaton

gate1990 match-the-following compiler-design compilation-phases

2.4.3 Compilation Phases: GATE2005-61<https://gateoverflow.in/4066>

Consider line number 3 of the following C-program.

```

int main() {                                      /*Line 1 */
    int I, N;                                    /*Line 2 */
    fro (I=0, I<N, I++); /*Line 3 */
}

```

Identify the compiler's response about this line while creating the object-module:

- A. No compilation error B. Only a lexical error
C. Only syntactic errors D. Both lexical and syntactic errors

gate2005 compiler-design compilation-phases normal

2.4.4 Compilation Phases: GATE2009-17<https://gateoverflow.in/1309>

Match all items in Group 1 with the correct options from those given in Group 2. Syntax analysis

Group 1	Group 2
P. Regular Expression	1. Syntax analysis
Q. Pushdown automata	2. Code generation
R. Dataflow analysis	3. Lexical analysis
S. Register allocation	4. Code optimization

- A. P-4, Q-1, R-2, S-3
C. P-3, Q-4, R-1, S-2

- B. P-3, Q-1, R-4, S-2
D. P-2, Q-1, R-4, S-3

gate2009 compiler-design easy compilation-phases

2.4.5 Compilation Phases: GATE2015-2-19

<https://gateoverflow.in/8098>



Match the following:

P. Lexical analysis	1. Graph coloring
Q. Parsing	2. DFA minimization
R. Register allocation	3. Post-order traversal
S. Expression evaluation	4. Production tree

- A. P-2, Q-3, R-1, S-4
C. P-2, Q-4, R-1, S-3

- B. P-2, Q-1, R-4, S-3
D. P-2, Q-3, R-4, S-1

gate2015-2 compiler-design normal compilation-phases

2.4.6 Compilation Phases: GATE2016-2-19

<https://gateoverflow.in/39548>



Match the following:

(P) Lexical analysis	(i) Leftmost derivation
(Q) Top down parsing	(ii) Type checking
(R) Semantic analysis	(iii) Regular expressions
(S) Runtime environment	(iv) Activation records

- A. P ↔ i, Q ↔ ii, R ↔ iv, S ↔ iii
B. P ↔ iii, Q ↔ i, R ↔ ii, S ↔ iv
C. P ↔ ii, Q ↔ iii, R ↔ i, S ↔ iv
D. P ↔ iv, Q ↔ i, R ↔ ii, S ↔ iii

gate2016-2 compiler-design easy compilation-phases

2.4.7 Compilation Phases: GATE2017-2-05

<https://gateoverflow.in/118592>



Match the following according to input (from the left column) to the compiler phase (in the right column) that processes it:

P. Syntax tree	i. Code generator
Q. Character stream	ii. Syntax analyser
R. Intermediate representation	iii. Semantic analyser
S. Token stream	iv. Lexical analyser

- A. P-ii; Q-iii; R-iv; S-i
C. P-iii; Q-iv; R-i; S-ii

- B. P-ii; Q-i; R-iii; S-iv
D. P-i; Q-iv; R-ii; S-iii

gate2017-2 compiler-design compilation-phases easy

2.4.8 Compilation Phases: GATE2018-8

<https://gateoverflow.in/204082>



Which one of the following statements is FALSE?

- A. Context-free grammar can be used to specify both lexical and syntax rules
B. Type checking is done before parsing
C. High-level language programs can be translated to different Intermediate Representations

D. Arguments to a function can be passed using the program stack

gate2018 compiler-design easy compilation-phases

2.5 Expression Evaluation (2)

2.5.1 Expression Evaluation: GATE2002-2.19

<https://gateoverflow.in/849>



To evaluate an expression without any embedded function calls

- A. One stack is enough
 B. Two stacks are needed
 C. As many stacks as the height of the expression tree are needed
 D. A Turing machine is needed in the general case

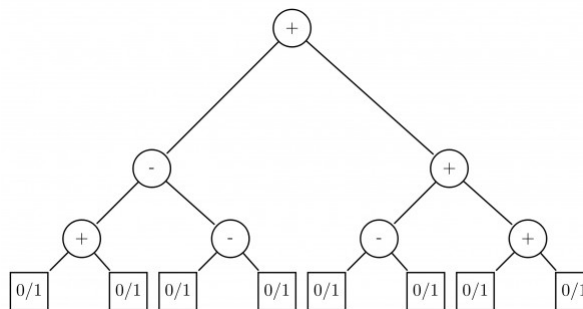
gate2002 compiler-design expression-evaluation easy

2.5.2 Expression Evaluation: GATE2014-2-39

<https://gateoverflow.in/1999>



Consider the expression tree shown. Each leaf represents a numerical value, which can either be 0 or 1. Over all possible choices of the values at the leaves, the maximum possible value of the expression represented by the tree is ____.



gate2014-2 compiler-design normal expression-evaluation numerical-answers

2.6 Grammar (41)

2.6.1 Grammar: GATE1990-16a

<https://gateoverflow.in/86869>



Show that grammar G_1 is ambiguous using parse trees:

$$G_1 : S \rightarrow \text{if } S \text{ then } S \text{ else } S$$

$$S \rightarrow \text{if } S \text{ then } S$$

gate1990 descriptive compiler-design grammar

2.6.2 Grammar: GATE1991-10a

<https://gateoverflow.in/537>



Consider the following grammar for arithmetic expressions using binary operators $-$ and $/$ which are not associative

$$E \rightarrow E - T \mid T$$

$$T \rightarrow T / F \mid F$$

$$F \rightarrow (E) \mid id$$

(E is the start symbol)

Is the grammar unambiguous? Is so, what is the relative precedence between $-$ and $/$? If not, give an unambiguous grammar that gives $/$ precedence over $-$.

gate1991 grammar compiler-design normal descriptive

2.6.3 Grammar: GATE1991-10b

<https://gateoverflow.in/43604>



Consider the following grammar for arithmetic expressions using binary operators $-$ and $/$ which are not associative

$$E \rightarrow E - T \mid T$$

$$T \rightarrow T / F \mid F$$

$$F \rightarrow (E) \mid id$$

(E is the start symbol)

Does the grammar allow expressions with redundant parentheses as in (id/id) or in $id - (id/id)$? If so, convert the grammar into one which does not generate expressions with redundant parentheses. Do this with minimum number of changes to the given production rules and adding at most one more production rule.

gate1991 grammar compiler-design normal descriptive

2.6.4 Grammar: GATE1991-10c

<https://gateoverflow.in/43605>



Consider the following grammar for arithmetic expressions using binary operators $-$ and $/$ which are not associative

- $E \rightarrow E - T \mid T$
- $T \rightarrow T / F \mid F$
- $F \rightarrow (E) \mid id$

(E is the start symbol)

Does the grammar allow expressions with redundant parentheses as in (id/id) or in $id - (id/id)$? If so, convert the grammar into one which does not generate expressions with redundant parentheses. Do this with minimum number of changes to the given production rules and adding at most one more production rule.

Convert the grammar obtained above into one that is not left recursive.

gate1991 grammar compiler-design normal descriptive

2.6.5 Grammar: GATE1994-1.18

<https://gateoverflow.in/2461>



Which of the following features cannot be captured by context-free grammars?

- | | |
|--|---------------------------------------|
| A. Syntax of if-then-else statements | B. Syntax of recursive procedures |
| C. Whether a variable has been declared before its use | D. Variable names of arbitrary length |

gate1994 compiler-design grammar normal

2.6.6 Grammar: GATE1994-20

<https://gateoverflow.in/2516>



A grammar G is in Chomsky-Normal Form (CNF) if all its productions are of the form $A \rightarrow BC$ or $A \rightarrow a$, where A, B and C , are non-terminals and a is a terminal. Suppose G is a CFG in CNF and w is a string in $L(G)$ of length n , then how long is a derivation of w in G ?

gate1994 compiler-design grammar normal

2.6.7 Grammar: GATE1994-3.5

<https://gateoverflow.in/2482>



Match the following items

(i) Backus-Naur form	(a) Regular expressions
(ii) Lexical analysis	(b) LALR(1) grammar
(iii) YACC	(c) LL(1) grammars
(iv) Recursive descent parsing	(d) General context-free grammars

gate1994 compiler-design grammar normal

2.6.8 Grammar: GATE1995-1.10

<https://gateoverflow.in/2597>



Consider a grammar with the following productions

- $S \rightarrow a\alpha b \mid b\alpha c \mid aB$
- $S \rightarrow \alpha S \mid b$
- $S \rightarrow \alpha bb \mid ab$
- $S\alpha \rightarrow bdb \mid b$

The above grammar is:

- A. Context free B. Regular C. Context sensitive D. $LR(k)$

gate1995 compiler-design grammar normal

2.6.9 Grammar: GATE1995-9

<https://gateoverflow.in/2644>



- A. Translate the arithmetic expression $a^* - (b + c)$ into syntax tree.
 B. A grammar is said to have cycles if it is the case that

$$A \Rightarrow^+ A$$

Show that no grammar that has cycles can be LL(1).

gate1995 compiler-design grammar normal

2.6.10 Grammar: GATE1996-11

<https://gateoverflow.in/2763>



Let G be a context-free grammar where $G = (\{S, A, B, C\}, \{a, b, d\}, P, S)$ with the productions in P given below.

$$S \rightarrow ABAC$$

$$A \rightarrow aA \mid \varepsilon$$

$$B \rightarrow bB \mid \varepsilon$$

$$C \rightarrow d$$

(ε denotes the null string). Transform the grammar G to an equivalent context-free grammar G' that has no ε productions and no unit productions. (A unit production is of the form $x \rightarrow y$, and x and y are non terminals).

gate1996 compiler-design grammar normal

2.6.11 Grammar: GATE1996-2.10

<https://gateoverflow.in/2739>



The grammar whose productions are

- $\langle \text{stmt} \rangle \rightarrow \text{if id then } \langle \text{stmt} \rangle$
- $\langle \text{stmt} \rangle \rightarrow \text{if id then } \langle \text{stmt} \rangle \text{ else } \langle \text{stmt} \rangle$
- $\langle \text{stmt} \rangle \rightarrow \text{id} := \text{id}$

is ambiguous because

(a) the sentence

```
if a then if b then c:= d
```

has more than two parse trees

(b) the left most and right most derivations of the sentence

```
if a then if b then c:= d
```

give rise to different parse trees

(c) the sentence

```
if a then if b then c:= d else c:= f
```

has more than two parse trees

(d) the sentence

```
if a then if b then c:= d else c:= f
```

has two parse trees

gate1996 compiler-design grammar normal

2.6.12 Grammar: GATE1997-1.6

<https://gateoverflow.in/2222>



In the following grammar

$$\begin{aligned} X &::= X \oplus Y \mid Y \\ Y &::= Z * Y \mid Z \\ Z &::= id \end{aligned}$$

Which of the following is true?

- ' \oplus ' is left associative while '*' is right associative
- Both ' \oplus ' and '*' are left associative
- ' \oplus ' is right associative while '*' is left associative
- None of the above

gate1997 compiler-design grammar normal

2.6.13 Grammar: GATE1997-11

<https://gateoverflow.in/2271>



Consider the grammar

- $S \rightarrow bSe$
- $S \rightarrow PQR$
- $P \rightarrow bPc$
- $P \rightarrow \varepsilon$
- $Q \rightarrow cQd$
- $Q \rightarrow \varepsilon$
- $R \rightarrow dRe$
- $R \rightarrow \varepsilon$

where S, P, Q, R are non-terminal symbols with S being the start symbol; b, c, d, e are terminal symbols and ' ε ' is the empty string. This grammar generates strings of the form $b^i c^j d^k e^m$ for some $i, j, k, m \geq 0$.

- What is the condition on the values of i, j, k, m ?
- Find the smallest string that has two parse trees.

gate1997 compiler-design grammar normal theory-of-computation

2.6.14 Grammar: GATE1998-14

<https://gateoverflow.in/1728>



A. Let $G_1 = (N, T, P, S_1)$ be a CFG where, $N = \{S_1, A, B\}$, $T = \{a, b\}$ and P is given by

$$\begin{array}{l|l} S_1 \rightarrow aS_1b & S_1 \rightarrow aBb \\ S_1 \rightarrow aAb & B \rightarrow Bb \\ A \rightarrow aA & B \rightarrow b \\ A \rightarrow a & \end{array}$$

What is $L(G_1)$?

- Use the grammar in Part(a) to give a CFG for $L_2 = \{a^i b^j a^k b^l \mid i, j, k, l \geq 1, i = j \text{ or } k = l\}$ by adding not more than 5 production rules.
- Is L_2 inherently ambiguous?

gate1998 compiler-design grammar descriptive

2.6.15 Grammar: GATE1998-6b<https://gateoverflow.in/1697>

Consider the grammar

- $S \rightarrow Aa \mid b$
- $A \rightarrow Ac \mid Sd \mid \epsilon$

Construct an equivalent grammar with no left recursion and with minimum number of production rules.

gate1998 compiler-design grammar descriptive

2.6.16 Grammar: GATE1999-2.15<https://gateoverflow.in/1493>

A grammar that is both left and right recursive for a non-terminal, is

- A. Ambiguous
- B. Unambiguous
- C. Information is not sufficient to decide whether it is ambiguous or unambiguous
- D. None of the above

gate1999 compiler-design grammar normal

2.6.17 Grammar: GATE2000-2.21, ISRO2015-24<https://gateoverflow.in/668>

Given the following expression grammar:

$$E \rightarrow E * F \mid F + E \mid F$$

$$F \rightarrow F - F \mid id$$

Which of the following is true?

- A. $*$ has higher precedence than $+$
- B. $-$ has higher precedence than $*$
- C. $+$ and $-$ have same precedence
- D. $+$ has higher precedence than $*$

gate2000 grammar normal compiler-design isro2015

2.6.18 Grammar: GATE2001-1.18<https://gateoverflow.in/711>

Which of the following statements is false?

- A. An unambiguous grammar has same leftmost and rightmost derivation
- B. An LL(1) parser is a top-down parser
- C. LALR is more powerful than SLR
- D. An ambiguous grammar can never be LR(k) for any k

gate2001 compiler-design grammar normal

2.6.19 Grammar: GATE2001-18<https://gateoverflow.in/759>

- A. Remove left-recursion from the following grammar: $S \rightarrow Sa \mid Sb \mid a \mid b$
- B. Consider the following grammar:

$$S \rightarrow aSbS \mid bSaS \mid \epsilon$$

Construct all possible parse trees for the string abab. Is the grammar ambiguous?

gate2001 compiler-design grammar descriptive

2.6.20 Grammar: GATE2003-56<https://gateoverflow.in/944>

Consider the grammar shown below

- $S \rightarrow iEtSS' \mid a$
- $S' \rightarrow eS \mid \epsilon$

- $E \rightarrow b$

In the predictive parse table, M , of this grammar, the entries $M[S', e]$ and $M[S', \$]$ respectively are

- $\{S' \rightarrow eS\}$ and $\{S' \rightarrow \epsilon\}$
- $\{S' \rightarrow eS\}$ and $\{\}$
- $\{S' \rightarrow \epsilon\}$ and $\{S' \rightarrow \epsilon\}$
- $\{S' \rightarrow eS, S' \rightarrow \epsilon\}$ and $\{S' \rightarrow \epsilon\}$

gate2003 compiler-design grammar normal

2.6.21 Grammar: GATE2003-58

<https://gateoverflow.in/946>



Consider the translation scheme shown below.

$S \rightarrow T R$

$R \rightarrow + T \{print(' '); R\} \epsilon$

$T \rightarrow \mathbf{num} \{print(\mathbf{num.val});\}$

Here **num** is a token that represents an integer and **num.val** represents the corresponding integer value. For an input string '9 + 5 + 2', this translation scheme will print

- 9 + 5 + 2
- 9 5 + 2 +
- 9 5 2 + +
- + + 9 5 2

gate2003 compiler-design grammar normal

2.6.22 Grammar: GATE2004-45

<https://gateoverflow.in/1042>



Consider the grammar with the following translation rules and E as the start symbol

$$\begin{array}{ll} E \rightarrow E_1 \# T & \{E.value = E_1.value * T.value\} \\ & | T & \{E.value = T.value\} \\ T \rightarrow T_1 \& F & \{T.value = T_1.value + F.value\} \\ & | F & \{T.value = F.value\} \\ F \rightarrow \mathbf{num} & \{F.value = \mathbf{num.value}\} \end{array}$$

Compute E.value for the root of the parse tree for the expression: 2 # 3 & 5 # 6 & 4

- 200
- 180
- 160
- 40

gate2004 compiler-design grammar normal

2.6.23 Grammar: GATE2004-8

<https://gateoverflow.in/1005>



Which of the following grammar rules violate the requirements of an operator grammar? P, Q, R are nonterminals, and r, s, t are terminals.

- $P \rightarrow Q R$
- $P \rightarrow Q s R$
- $P \rightarrow \epsilon$
- $P \rightarrow Q t R r$

- (I) only
- (I) and (III) only
- (II) and (III) only
- (III) and (IV) only

gate2004 compiler-design grammar normal

2.6.24 Grammar: GATE2004-88

<https://gateoverflow.in/1082>



Consider the following grammar G:

$S \rightarrow bS \mid aA \mid b$

$A \rightarrow bA \mid aB$

$B \rightarrow bB \mid aS \mid a$

Let $N_a(w)$ and $N_b(w)$ denote the number of a's and b's in a string w respectively.

The language $L(G)$ over $\{a,b\}^+$ generated by G is

- A. $\{w \mid N_a(w) > 3N_b(w)\}$
 B. $\{w \mid N_b(w) > 3N_a(w)\}$
 C. $\{w \mid N_a(w) = 3k, k \in \{0, 1, 2, \dots\}\}$
 D. $\{w \mid N_b(w) = 3k, k \in \{0, 1, 2, \dots\}\}$

gate2004 compiler-design grammar normal

2.6.25 Grammar: GATE2005-59

<https://gateoverflow.in/1382>



Consider the grammar:

$$E \rightarrow E + n \mid E \times n \mid n$$

For a sentence $n + n \times n$, the handles in the right-sentential form of the reduction are:

- A. $n, E + n$ and $E + n \times n$
 B. $n, E + n$ and $E + E \times n$
 C. $n, n + n$ and $n + n \times n$
 D. $n, E + n$ and $E \times n$

gate2005 compiler-design grammar normal

2.6.26 Grammar: GATE2006-32, ISRO2016-35

<https://gateoverflow.in/995>



Consider the following statements about the context free grammar

$$G = \{S \rightarrow SS, S \rightarrow ab, S \rightarrow ba, S \rightarrow \epsilon\}$$

- I. G is ambiguous
 II. G produces all strings with equal number of a 's and b 's
 III. G can be accepted by a deterministic PDA.

Which combination below expresses all the true statements about G ?

- A. I only
 B. I and III only
 C. II and III only
 D. I, II and III

gate2006 compiler-design grammar normal isro2016

2.6.27 Grammar: GATE2006-59

<https://gateoverflow.in/1837>



Consider the following translation scheme.

- $S \rightarrow ER$
- $R \rightarrow^* E \{print(' * '); \} R \mid \epsilon$
- $E \rightarrow F + E \{print(' + '); \} \mid F$
- $F \rightarrow (S) \mid id \{print(id.value); \}$

Here id is a token that represents an integer and $id.value$ represents the corresponding integer value. For an input ' $2 * 3 + 4$ ', this translation scheme prints

- A. $2 * 3 + 4$
 B. $2 * + 3 4$
 C. $2 3 * 4 +$
 D. $2 3 4 + *$

gate2006 compiler-design grammar normal

2.6.28 Grammar: GATE2006-84

<https://gateoverflow.in/1856>



Which one of the following grammars generates the language $L = \{a^i b^j \mid i \neq j\}$?

- A. $S \rightarrow AC \mid CB$
 $C \rightarrow aCb \mid a \mid b$
 $A \rightarrow aA \mid \epsilon$
 $B \rightarrow Bb \mid \epsilon$
- B. $S \rightarrow aS \mid Sb \mid a \mid b$

$$\begin{aligned} \text{C. } S &\rightarrow AC \mid CB \\ C &\rightarrow aCb \mid \varepsilon \\ A &\rightarrow aA \mid \varepsilon \\ B &\rightarrow Bb \mid \varepsilon \end{aligned}$$

$$\begin{aligned} \text{D. } S &\rightarrow AC \mid CB \\ C &\rightarrow aCb \mid \varepsilon \\ A &\rightarrow aA \mid a \\ B &\rightarrow Bb \mid b \end{aligned}$$

gate2006 compiler-design grammar normal theory-of-computation

2.6.29 Grammar: GATE2006-85

<https://gateoverflow.in/79799>



Find the grammar that generates the language $L = \{a^i b^j \mid i \neq j\}$. In that grammar what is the length of the derivation (number of steps starting from S) to generate the string $a^l b^m$ with $l \neq m$

- A. $\max(l, m) + 2$ B. $l + m + 2$ C. $l + m + 3$ D. $\max(l, m) + 3$

gate2006 compiler-design grammar normal

2.6.30 Grammar: GATE2006-85

<https://gateoverflow.in/79801>



The grammar

- $S \rightarrow AC \mid CB$
- $C \rightarrow aCb \mid \varepsilon$
- $A \rightarrow aA \mid a$
- $B \rightarrow Bb \mid b$

generates the language $L = \{a^i b^j \mid i \neq j\}$. In that grammar what is the length of the derivation (number of steps starting from S) to generate the string $a^l b^m$ with $l \neq m$

- A. $\max(l, m) + 2$ B. $l + m + 2$ C. $l + m + 3$ D. $\max(l, m) + 3$

gate2006 compiler-design grammar normal

2.6.31 Grammar: GATE2007-52

<https://gateoverflow.in/1250>



Consider the grammar with non-terminals $N = \{S, C, S_1\}$, terminals $T = \{a, b, i, t, e\}$, with S as the start symbol, and the following set of rules:

$$\begin{aligned} S &\rightarrow iCtSS_1 \mid a \\ S_1 &\rightarrow eS \mid \varepsilon \\ C &\rightarrow b \end{aligned}$$

The grammar is NOT LL(1) because:

- A. it is left recursive B. it is right recursive
C. **it is ambiguous** D. it is not context-free

gate2007 compiler-design grammar normal

2.6.32 Grammar: GATE2007-53

<https://gateoverflow.in/1251>



Consider the following two statements:

- P: Every regular grammar is LL(1)
- Q: Every regular set has a LR(1) grammar

Which of the following is **TRUE**?

- A. Both P and Q are true B. P is true and Q is false
C. P is false and Q is true D. Both P and Q are false

gate2007 compiler-design grammar normal

2.6.33 Grammar: GATE2007-78<https://gateoverflow.in/1272>

Consider the CFG with $\{S, A, B\}$ as the non-terminal alphabet, $\{a, b\}$ as the terminal alphabet, S as the start symbol and the following set of production rules:

$$\begin{aligned} S &\rightarrow aB & S &\rightarrow bA \\ B &\rightarrow b & A &\rightarrow a \\ B &\rightarrow bS & A &\rightarrow aS \\ B &\rightarrow aBB & S &\rightarrow bAA \end{aligned}$$

Which of the following strings is generated by the grammar?

- A. *aaaabb* B. *aabbbb* C. *aabbab* D. *abbbba*

gate2007 compiler-design grammar normal

2.6.34 Grammar: GATE2007-79<https://gateoverflow.in/43512>

Consider the CFG with $\{S, A, B\}$ as the non-terminal alphabet, $\{a, b\}$ as the terminal alphabet, S as the start symbol and the following set of production rules:

$$\begin{aligned} S &\rightarrow aB & S &\rightarrow bA \\ B &\rightarrow b & A &\rightarrow a \\ B &\rightarrow bS & A &\rightarrow aS \\ B &\rightarrow aBB & S &\rightarrow bAA \end{aligned}$$

For the string *aabbab*, how many derivation trees are there?

- A. 1 B. 2 C. 3 D. 4

gate2007 compiler-design grammar normal

2.6.35 Grammar: GATE2007-IT-9<https://gateoverflow.in/3442>

Consider an ambiguous grammar G and its disambiguated version D . Let the language recognized by the two grammars be denoted by $L(G)$ and $L(D)$ respectively. Which one of the following is true?

- A. $L(D) \subset L(G)$ B. $L(D) \supset L(G)$
C. $L(D) = L(G)$ D. $L(D)$ is empty

gate2007-it compiler-design grammar normal

2.6.36 Grammar: GATE2008-50<https://gateoverflow.in/395>

Which of the following statements are true?

- I. Every left-recursive grammar can be converted to a right-recursive grammar and vice-versa
- II. All ϵ -productions can be removed from any context-free grammar by suitable transformations
- III. The language generated by a context-free grammar all of whose productions are of the form $X \rightarrow w$ or $X \rightarrow wY$ (where, w is a string of terminals and Y is a non-terminal), is always regular
- IV. The derivation trees of strings generated by a context-free grammar in Chomsky Normal Form are always binary trees

- A. I, II, III and IV B. II, III and IV only
C. I, III and IV only D. I, II and IV only

gate2008 normal compiler-design grammar

2.6.37 Grammar: GATE2010-38<https://gateoverflow.in/2339>

The grammar $S \rightarrow aSa \mid bS \mid c$ is

- A. LL(1) but not LR(1) B. LR(1) but not LL(1)
C. Both LL(1) and LR(1) D. Neither LL(1) nor LR(1)

gate2010 compiler-design grammar normal

2.6.38 Grammar: GATE2014-2-17<https://gateoverflow.in/1973>

Consider the grammar defined by the following production rules, with two operators $*$ and $+$

- $S \rightarrow T * P$

- $T \rightarrow U \mid T * U$
- $P \rightarrow Q + P \mid Q$
- $Q \rightarrow Id$
- $U \rightarrow Id$

Which one of the following is TRUE?

- + is left associative, while * is right associative
- + is right associative, while * is left associative
- Both + and * are right associative
- Both + and * are left associative

gate2014-2 compiler-design grammar normal

2.6.39 Grammar: GATE2016-2-45

<https://gateoverflow.in/39594>



Which one of the following grammars is free from left recursion?

- | | | | |
|---------------------------|--------------------------------------|--|--------------------------------------|
| A. $S \rightarrow AB$ | B. $S \rightarrow Ab \mid Bb \mid c$ | C. $S \rightarrow Aa \mid B$ | D. $S \rightarrow Aa \mid Bb \mid c$ |
| $A \rightarrow Aa \mid b$ | $A \rightarrow Bd \mid \epsilon$ | $A \rightarrow Bb \mid Sc \mid \epsilon$ | $A \rightarrow Bd \mid \epsilon$ |
| $B \rightarrow c$ | $B \rightarrow e$ | $B \rightarrow d$ | $B \rightarrow Ae \mid \epsilon$ |

gate2016-2 compiler-design grammar easy

2.6.40 Grammar: GATE2016-2-46

<https://gateoverflow.in/39594>



A student wrote two context-free grammars G1 and G2 for generating a single C-like array declaration. The dimension of the array is at least one. For example,

```
int a[10] [3];
```

The grammars use D as the start symbol, and use six terminal symbols **int ; id [] num**.

Grammar G1	Grammar G2
$D \rightarrow \text{int } L;$	$D \rightarrow \text{int } L;$
$L \rightarrow \text{id } [E$	$L \rightarrow \text{id } E$
$E \rightarrow \text{num }]$	$E \rightarrow E [\text{num}]$
$E \rightarrow \text{num }] [E$	$E \rightarrow [\text{num}]$

Which of the grammars correctly generate the declaration mentioned above?

- Both G1 and G2
- Only G1
- Only G2
- Neither G1 nor G2

gate2016-2 compiler-design grammar normal

2.6.41 Grammar: GATE2019-43

<https://gateoverflow.in/302805>



Consider the augmented grammar given below:

- $S' \rightarrow S$
- $S \rightarrow \langle L \rangle \mid id$
- $L \rightarrow L, S \mid S$

Let $I_0 = \text{CLOSURE}(\{[S' \rightarrow \cdot S]\})$. The number of items in the set $\text{GOTO}(I_0, \langle \rangle)$ is _____

gate2019 numerical-answers compiler-design grammar

2.7

Infix Postfix (1)

2.7.1 Infix Postfix: GATE1989-4-ii

<https://gateoverflow.in/87881>



Provide short answers to the following questions:

Compute the postfix equivalent of the following infix arithmetic expression

$$a + b * c + d * e \uparrow f$$

where \uparrow represents exponentiation. Assume normal operator precedences.

gate1989 descriptive compiler-design infix-postfix intermediate-code

2.8

Intermediate Code (8)

2.8.1 Intermediate Code: GATE1988-2xvii

<https://gateoverflow.in/94350>



Construct a DAG for the following set of quadruples:

- $E := A + B$
- $F := E - C$
- $G := F * D$
- $H := A + B$
- $I := I - C$
- $J := I + G$

gate1988 descriptive compiler-design intermediate-code

2.8.2 Intermediate Code: GATE1989-4-v

<https://gateoverflow.in/87885>



Is the following code template for the if-then-else statement correct? if not, correct it.

if expression then statement 1

else statement 2

Template:

Code for expression

(*result in E , $E > O$ indicates true *)

Branch on $E > O$ to $L1$

Code for statement 1

$L1$: Code for statement 2

descriptive gate1989 compiler-design intermediate-code

2.8.3 Intermediate Code: GATE1992-11b

<https://gateoverflow.in/43583>



Write 3 address intermediate code (quadruples) for the following boolean expression in the sequence as it would be generated by a compiler. Partial evaluation of boolean expressions is not permitted. Assume the usual rules of precedence of the operators.

$$(a + b) > (c + d) \text{ or } a > c \text{ and } b < d$$

gate1992 compiler-design syntax-directed-translation intermediate-code descriptive

2.8.4 Intermediate Code: GATE1994-1.12

<https://gateoverflow.in/2453>



Generation of intermediate code based on an abstract machine model is useful in compilers because

- A. it makes implementation of lexical analysis and syntax analysis easier
- B. syntax-directed translations can be written for intermediate code generation
- C. it enhances the portability of the front end of the compiler
- D. it is not possible to generate code for real machines directly from high level language programs

gate1994 compiler-design intermediate-code easy

2.8.5 Intermediate Code: GATE2014-2-34<https://gateoverflow.in/1993>

For a C program accessing $X[i][j][k]$, the following intermediate code is generated by a compiler. Assume that the size of an **integer** is 32 bits and the size of a **character** is 8 bits.

```
t0 = i * 1024
t1 = j * 32
t2 = k * 4
t3 = t1 + t0
t4 = t3 + t2
t5 = X[t4]
```

Which one of the following statements about the source code for the C program is CORRECT?

- X is declared as "int $X[32][32][8]$ ".
- X is declared as "int $X[4][1024][32]$ ".
- X is declared as "char $X[4][32][8]$ ".
- X is declared as "char $X[32][16][2]$ ".

gate2014-2 compiler-design intermediate-code programming-in-c normal

2.8.6 Intermediate Code: GATE2014-3-17<https://gateoverflow.in/2051>

One of the purposes of using intermediate code in compilers is to

- make parsing and semantic analysis simpler.
- improve error recovery and error reporting.
- increase the chances of reusing the machine-independent code optimizer in other compilers.
- improve the register allocation.

gate2014-3 compiler-design intermediate-code easy

2.8.7 Intermediate Code: GATE2015-1-55<https://gateoverflow.in/8365>

The least number of temporary variables required to create a three-address code in static single assignment form for the expression $q + r/3 + s - t * 5 + u * v/w$ is _____.

gate2015-1 compiler-design intermediate-code normal numerical-answers

2.8.8 Intermediate Code: GATE2015-1-8<https://gateoverflow.in/8096>

For computer based on three-address instruction formats, each address field can be used to specify which of the following:

- A memory operand
- A processor register
- An implied accumulator register

- Either $S1$ or $S2$
- Either $S2$ or $S3$
- Only $S2$ and $S3$
- All of $S1$, $S2$ and $S3$

gate2015-1 compiler-design intermediate-code normal

2.9**Left Recursion (1)****2.9.1 Left Recursion: GATE2017-2-32**<https://gateoverflow.in/118374>

Consider the following expression grammar G :

- $E \rightarrow E - T \mid T$
- $T \rightarrow T + F \mid F$
- $F \rightarrow (E) \mid id$

Which of the following grammars is not left recursive, but is equivalent to G ?

- $E \rightarrow E - T \mid T$
- $E \rightarrow TE'$
- $E \rightarrow TX$
- $E \rightarrow TX \mid (TX)$

$$\begin{array}{llll}
 T \rightarrow T + F \mid F & E' \rightarrow -TE' \mid \epsilon & X \rightarrow -TX \mid \epsilon & X \rightarrow -TX \mid +TX \mid \epsilon \\
 F \rightarrow (E) \mid id & T \rightarrow T + F \mid F & T \rightarrow FY & T \rightarrow id \\
 & F \rightarrow (E) \mid id & Y \rightarrow +FY \mid \epsilon & \\
 & & F \rightarrow (E) \mid id &
 \end{array}$$

gate2017-2 grammar left-recursion

2.10

Lexical Analysis (6)

2.10.1 Lexical Analysis: GATE1987-1-xvii

<https://gateoverflow.in/80364>

Using longer identifiers in a program will necessarily lead to:

- A. Somewhat slower compilation
 B. A program that is easier to understand
 C. An incorrect program
 D. None of the above

gate1987 compiler-design lexical-analysis

2.10.2 Lexical Analysis: GATE2000-1.18, ISRO2015-25

<https://gateoverflow.in/641>

The number of tokens in the following C statement is

```
printf("i=%d, &i=%x", i, &i);
```

- A. 3
 B. 26
 C. 10
 D. 21

gate2000 compiler-design lexical-analysis easy isro2015

2.10.3 Lexical Analysis: GATE2010-13

<https://gateoverflow.in/2186>

Which data structure in a compiler is used for managing information about variables and their attributes?

- A. Abstract syntax tree
 B. Symbol table
 C. Semantic stack
 D. Parse table

gate2010 compiler-design lexical-analysis easy

2.10.4 Lexical Analysis: GATE2011-1

<https://gateoverflow.in/2103>

In a compiler, keywords of a language are recognized during

- A. parsing of the program
 B. the code generation
 C. the lexical analysis of the program
 D. dataflow analysis

gate2011 compiler-design lexical-analysis easy

2.10.5 Lexical Analysis: GATE2011-19

<https://gateoverflow.in/2121>

The lexical analysis for a modern computer language such as Java needs the power of which one of the following machine models in a necessary and sufficient sense?

- A. Finite state automata
 B. Deterministic pushdown automata
 C. Non-deterministic pushdown automata
 D. Turing machine

gate2011 compiler-design lexical-analysis easy

2.10.6 Lexical Analysis: GATE2018-37

<https://gateoverflow.in/204111>

A lexical analyzer uses the following patterns to recognize three tokens T_1 , T_2 , and T_3 over the alphabet $\{a, b, c\}$.

$$T_1: a?(b \mid c)^*a$$

$$T_2: b?(a \mid c)^*b$$

$$T_3: c?(b \mid a)^*c$$

Note that 'x?' means 0 or 1 occurrence of the symbol x. Note also that the analyzer outputs the token that matches the longest possible prefix.

If the string bbaacabc is processed by the analyzer, which one of the following is the sequence of tokens it outputs?

- A. $T_1T_2T_3$
 B. $T_1T_1T_3$
 C. $T_2T_1T_3$
 D. T_3T_3

gate2018 compiler-design lexical-analysis normal

2.11

Linking (3)

2.11.1 Linking: GATE1991-03,ix

<https://gateoverflow.in/519>

Choose the correct alternatives (more than one may be correct) and write the corresponding letters only

A “link editor” is a program that:

- A. matches the parameters of the macro-definition with locations of the parameters of the macro call
- B. matches external names of one program with their location in other programs
- C. matches the parameters of subroutine definition with the location of parameters of subroutine call.
- D. acts as a link between text editor and the user
- E. acts as a link between compiler and the user program

gate1991 compiler-design normal linking

2.11.2 Linking: GATE2003-76

<https://gateoverflow.in/962>

Which of the following is NOT an advantage of using shared, dynamically linked libraries as opposed to using statically linked libraries?

- A. Smaller sizes of executable files
- B. Lesser overall page fault rate in the system
- C. Faster program startup
- D. Existing programs need not be re-linked to take advantage of newer versions of libraries

gate2003 compiler-design runtime-environments linking easy

2.11.3 Linking: GATE2004-9

<https://gateoverflow.in/1006>

Consider a program P that consists of two source modules M_1 and M_2 contained in two different files. If M_1 contains a reference to a function defined in M_2 the reference will be resolved at

- A. Edit time
- B. Compile time
- C. Link time
- D. Load time

gate2004 compiler-design easy linking

2.12

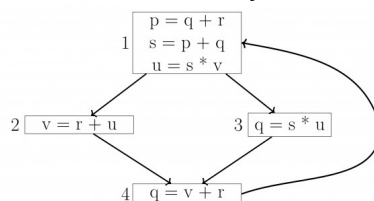
Live Variable (1)

2.12.1 Live Variable: GATE2015-1-50

<https://gateoverflow.in/8356>

A variable x is said to be live at a statement S_i in a program if the following three conditions hold simultaneously:

- i. There exists a statement S_j that uses x
- ii. There is a path from S_i to S_j in the flow graph corresponding to the program
- iii. The path has no intervening assignment to x including at S_i and S_j



The variables which are live both at the statement in basic block 2 and at the statement in basic block 3 of the above control flow graph are

- A. p, s, u
- B. r, s, u
- C. r, u
- D. q, v

gate2015-1 compiler-design live-variable normal

2.13

Macros (4)

2.13.1 Macros: GATE1992-01,vii<https://gateoverflow.in/552>

Macro expansion is done in pass one instead of pass two in a two pass macro assembler because _____

gate1992 compiler-design macros easy

2.13.2 Macros: GATE1995-1.11<https://gateoverflow.in/2598>

What are x and y in the following macro definition?

```
macro Add x, y
    Load y
    Mul x
    Store y
end macro
```

- A. Variables
B. Identifiers
C. Actual parameters
D. Formal parameters

gate1995 compiler-design macros easy

2.13.3 Macros: GATE1996-2.16<https://gateoverflow.in/2745>

Which of the following macros can put a macro assembler into an infinite loop?

i.

```
.MACRO M1, X
    .IF EQ, X ;if X=0 then
M1 X + 1
    .ENDC
    .IF NE, X ;if X ≠ 0 then
    .WORD X ;address (X) is stored here
    .ENDC
    .ENDM
```

ii.

```
.MACRO M2, X
    .IF EQ, X
M2 X
    .ENDC
    .IF NE, X
    .WORD X + 1
    .ENDC
    .ENDM
```

- A. (ii) only
B. (i) only
C. both (i) and (ii)
D. None of the above

gate1996 compiler-design macros normal

2.13.4 Macros: GATE1997-1.9<https://gateoverflow.in/2225>

The conditional expansion facility of macro processor is provided to

- A. test a condition during the execution of the expanded program
B. to expand certain model statements depending upon the value of a condition during the execution of the expanded program
C. to implement recursion
D. to expand certain model statements depending upon the value of a condition during the process of macro expansion

gate1997 compiler-design macros easy

2.14**Parameter Passing (13)****2.14.1 Parameter Passing: GATE1988-2xv**<https://gateoverflow.in/94333>

What is printed by following program, assuming call-by reference method of passing parameters for all variables in the parameter list of procedure P?

```
program Main(inout, output);
var a, b:integer;
    procedure P(x, y, z:integer);
begin
    y:=y+1
    z:=x+x
end P;
begin
    a:=2; b:=3;
```

```

    p(a+b, a, a);
    Write(a)
end.

```

gate1988 descriptive compiler-design runtime-environments parameter-passing numerical-answers

2.14.2 Parameter Passing: GATE1988-8i

<https://gateoverflow.in/94371>



Consider the procedure declaration:

```

Procedure
P (k: integer)

```

where the parameter passing mechanism is call-by-value-result. Is it correct if the call, P (A[i]), where A is an array and i an integer, is implemented as below.

- | | |
|---|-------------------------------------|
| a. create a new local variable, say z; | b. assign to z, the value of A [i]; |
| c. execute the body of P using z for k; | d. set A [i] to z; |

Explain your answer. If this is incorrect implementation, suggest a correct one.

gate1988 descriptive compiler-design runtime-environments parameter-passing

2.14.3 Parameter Passing: GATE1989-3-viii

<https://gateoverflow.in/37264>



In which of the following case(s) is it possible to obtain different results for call-by-reference and call-by-name parameter passing?

- | | |
|---|--|
| A. Passing an expression as a parameter | B. Passing an array as a parameter |
| C. Passing a pointer as a parameter | D. Passing as array element as a parameter |

gate1989 parameter-passing runtime-environments compiler-design

2.14.4 Parameter Passing: GATE1990-11a

<https://gateoverflow.in/85981>



What does the following program output?

```

program module (input, output);
var
  a:array [1..5] of integer;
  i, j: integer;
procedure unknown (var b: integer, var c: integer);
var
  i:integer;
begin
  for i := 1 to 5 do a[i] := i;
  b:= 0; c := 0
  for i := 1 to 5 do write (a[i]);
  writeln();
  a[3]:=11; a[1]:=11;
  for i:=1 to 5 do a [i] := sqr(i);
  writeln(c,b); b := 5; c := 6;
end;
begin
  i:=1; j:=3; unknown (a[i], a[j]);
  for i:=1 to 5 do write (a[i]);
end;

```

gate1990 descriptive compiler-design runtime-environments parameter-passing

2.14.5 Parameter Passing: GATE1991-03,x

<https://gateoverflow.in/524>



Choose the correct alternatives (more than one may be correct) and write the corresponding letters only:

Indicate all the true statements from the following:

- Recursive descent parsing cannot be used for grammar with left recursion.
- The intermediate form for representing expressions which is best suited for code optimization is the postfix form.
- A programming language not supporting either recursion or pointer type does not need the support of dynamic memory allocation.
- Although C does not support call-by-name parameter passing, the effect can be correctly simulated in C
- No feature of Pascal typing violates strong typing in Pascal.

gate1991 compiler-design parameter-passing programming difficult

2.14.6 Parameter Passing: GATE1991-09a

<https://gateoverflow.in/536>

Consider the following pseudo-code (all data items are of type integer):

```

procedure P(a, b, c);
    a := 2;
    c := a + b;
end {P}

begin
    x := 1;
    y := 5;
    z := 100;
    P(x, x*y, z);
    Write ('x = ', x, 'z = ', z);
end

```

Determine its output, if the parameters are passed to the Procedure P by

- i. value
- ii. reference
- iii. name

gate1991 compiler-design parameter-passing normal runtime-environments

2.14.7 Parameter Passing: GATE1991-09b

<https://gateoverflow.in/43603>

For the following code, indicate the output if

- a. static scope rules
- b. dynamic scope rules

are used

```

var a,b : integer;

procedure P;
    a := 5;
    b := 10;
end {P};

procedure Q;
    var a, b : integer;
    P;
end {Q};

begin
    a := 1;
    b := 2;
    Q;
    Write ('a = ', a, 'b = ', b);
end

```

gate1991 runtime-environments normal compiler-design parameter-passing

2.14.8 Parameter Passing: GATE1993-26

<https://gateoverflow.in/2322>

A stack is used to pass parameters to procedures in a procedure call.

A. If a procedure P has two parameters as described in procedure definition:

```
procedure P (var x :integer; y: integer);
```

and if P is called by ; $P(a,b)$

State precisely in a sentence what is pushed on stack for parameters a and b

B. In the generated code for the body of procedure P , how will the addressing of formal parameters x and y differ?

gate1993 compiler-design parameter-passing runtime-environments normal

2.14.9 Parameter Passing: GATE1995-2.4

<https://gateoverflow.in/2616>

What is the value of X printed by the following program?

```
program COMPUTE (input, output);
var X:integer;
procedure FIND (X:real);
begin
  X:=sqrt(X);
end;
begin
  X:=2;
  FIND(X);
  writeln(X);
end.
```

- A. 2 B. $\sqrt{2}$ C. Run time error D. None of the above

gate1995 programming parameter-passing runtime-environments easy

2.14.10 Parameter Passing: GATE2003-74

<https://gateoverflow.in/43575>

The following program fragment is written in a programming language that allows global variables and does not allow nested declarations of functions.

```
global int i=100, j=5;
void P(x) {
  int i=10;
  print(x+10);
  i=200;
  j=20;
  print(x);
}
main() {P(i+j);}
```

If the programming language uses dynamic scoping and call by name parameter passing mechanism, the values printed by the above program are

- A. 115,220 B. 25,220 C. 25,15 D. 115,105

gate2003 programming compiler-design parameter-passing runtime-environments normal

2.14.11 Parameter Passing: GATE2004-2,ISRO2017-54

<https://gateoverflow.in/999>

Consider the following function

```
void swap(int a, int b)
{
  int temp;
  temp = a;
  a = b;
  b = temp;
}
```

In order to exchange the values of two variables x and y .

- A. call $swap(x,y)$
 B. call $swap(\&x,\&y)$
 C. $swap(x,y)$ cannot be used as it does not return any value
 D. $swap(x,y)$ cannot be used as the parameters are passed by value

gate2004 compiler-design programming-in-c parameter-passing easy isro2017 runtime-environments

2.14.12 Parameter Passing: GATE2007-IT-33

<https://gateoverflow.in/3466>

Consider the program below in a hypothetical language which allows global variable and a choice of call by reference or call by value methods of parameter passing.

```
int i ;
program main ()
{
  int j = 60;
  i = 50;
  call f (i, j);
}
```

```

    print i, j;
}
procedure f (x, y)
{
    i = 100;
    x = 10;
    y = y + i ;
}

```

Which one of the following options represents the correct output of the program for the two parameter passing mechanisms?

- A. Call by value : $i = 70, j = 10$; Call by reference : $i = 60, j = 70$
- B. Call by value : $i = 50, j = 60$; Call by reference : $i = 50, j = 70$
- C. Call by value : $i = 10, j = 70$; Call by reference : $i = 100, j = 60$
- D. Call by value : $i = 100, j = 60$; Call by reference : $i = 10, j = 70$

gate2007-it programming parameter-passing normal compiler-design runtime-environments

2.14.13 Parameter Passing: GATE2016-1-36

<https://gateoverflow.in/39701>



What will be the output of the following pseudo-code when parameters are passed by reference and dynamic scoping is assumed?

```

a = 3;
void n(x) { x = x * a; print (x); }
void m(y) { a = 1 ; a = y - a; n(a); print (a); }
void main () { m(a); }

```

- A. 6,2
- B. 6,6
- C. 4,2
- D. 4,4

gate2016-1 parameter-passing normal

2.15

Parsing (48)

2.15.1 Parsing: GATE1987-1-xiv

<https://gateoverflow.in/80295>



An operator precedence parser is a

- A. Bottom-up parser.
- B. Top-down parser.
- C. Back tracking parser.
- D. None of the above.

gate1987 compiler-design parsing

2.15.2 Parsing: GATE1988-10ia

<https://gateoverflow.in/94390>



Consider the following grammar:

- $S \rightarrow S$
- $S \rightarrow SS \mid a \mid \epsilon$

Construct the collection of sets of LR (0) items for this grammar and draw its goto graph.

gate1988 descriptive grammar parsing

2.15.3 Parsing: GATE1989-1-iii

<https://gateoverflow.in/87046>



Merging states with a common core may produce _____ conflicts and does not produce _____ conflicts in an LALR purser.

gate1989 descriptive compiler-design parsing

2.15.4 Parsing: GATE1992-02,xiii

<https://gateoverflow.in/570>



Choose the correct alternatives (more than one may be correct) and write the corresponding letters only:

For a context free grammar, FOLLOW(A) is the set of terminals that can appear immediately to the right of non-terminal A in some "sentential" form. We define two sets LFOLLOW(A) and RFOLLOW(A) by replacing the word "sentential" by "left sentential" and "right most sentential" respectively in the definition of FOLLOW (A).

- A. FOLLOW(A) and LFOLLOW(A) may be different.
- B. FOLLOW(A) and RFOLLOW(A) are always the same.
- C. All the three sets are identical.
- D. All the three sets are different.

gate1992 parsing compiler-design normal

2.15.5 Parsing: GATE1992-02,xiv<https://gateoverflow.in/571>

Choose the correct alternatives (more than one may be correct) and write the corresponding letters only:

Consider the *SLR*(1) and *LALR*(1) parsing tables for a context free grammar. Which of the following statement is/are true?

- The *goto* part of both tables may be different.
- The *shift* entries are identical in both the tables.
- The *reduce* entries in the tables may be different.
- The *error* entries in tables may be different

gate1992 compiler-design normal parsing

2.15.6 Parsing: GATE1993-25<https://gateoverflow.in/2321>

A simple Pascal like language has only three statements.

- assignment statement e.g. $x := \text{expression}$
- loop construct e.g. for $i := \text{expression}$ to expression do statement
- sequencing e.g. begin statement ; ... ; statement end

- Write a context-free grammar (CFG) for statements in the above language. Assume that expression has already been defined. Do not use optional parenthesis and * operator in CFG.
- Show the parse tree for the following statements:

```
for j:=2 to 10 do
begin
  x:=expr1;
  y:=expr2;
end
```

gate1993 compiler-design parsing normal

2.15.7 Parsing: GATE1995-8<https://gateoverflow.in/2643>

Construct the LL(1) table for the following grammar.

- $Expr \rightarrow _Expr$
- $Expr \rightarrow (Expr)$
- $Expr \rightarrow Var ExprTail$
- $ExprTail \rightarrow _Expr$
- $Expr \rightarrow \lambda$
- $Var \rightarrow Id VarTail$
- $VarTail \rightarrow (Expr)$
- $VarTail \rightarrow \lambda$
- $Goal \rightarrow Expr \$$

gate1995 compiler-design parsing normal

2.15.8 Parsing: GATE1998-1.26<https://gateoverflow.in/1663>

Which of the following statements is true?

- SLR parser is more powerful than LALR
- LALR parser is more powerful than Canonical LR parser
- Canonical LR parser is more powerful than LALR parser
- The parsers SLR, Canonical CR, and LALR have the same power

gate1998 compiler-design parsing normal

2.15.9 Parsing: GATE1998-1.27

<https://gateoverflow.in/1664>

Type checking is normally done during

- A. lexical analysis B. syntax analysis
C. syntax directed translation D. code optimization

gate1998 compiler-design parsing easy

2.15.10 Parsing: GATE1998-22

<https://gateoverflow.in/1737>

A. An identifier in a programming language consists of up to six letters and digits of which the first character must be a letter. Derive a regular expression for the identifier.

B. Build an $LL(1)$ parsing table for the language defined by the $LL(1)$ grammar with productions

$$\text{Program} \rightarrow \text{begin } d \text{ semi } X \text{ end}$$

$$X \rightarrow d \text{ semi } X \mid sY$$

$$Y \rightarrow \text{semi } sY \mid \epsilon$$

gate1998 compiler-design parsing descriptive

2.15.11 Parsing: GATE1999-1.17

<https://gateoverflow.in/1470>

Which of the following is the most powerful parsing method?

- A. LL (1) B. Canonical LR C. SLR D. LALR

gate1999 compiler-design parsing easy

2.15.12 Parsing: GATE2000-1.19, UGCNET-Dec2013-II-30

<https://gateoverflow.in/642>

Which of the following derivations does a top-down parser use while parsing an input string? The input is assumed to be scanned in left to right order.

- A. Leftmost derivation B. Leftmost derivation traced out in reverse
C. Rightmost derivation D. Rightmost derivation traced out in reverse

gate2000 compiler-design parsing normal ugcnetdec2013ii

2.15.13 Parsing: GATE2001-16

<https://gateoverflow.in/757>

Consider the following grammar with terminal alphabet $\Sigma = \{a, (,), +, *\}$ and start symbol E . The production rules of the grammar are:

- $E \rightarrow aA$
- $E \rightarrow (E)$
- $A \rightarrow +E$
- $A \rightarrow *E$
- $A \rightarrow \epsilon$

- a. Compute the FIRST and FOLLOW sets for E and A .
- b. Complete the $LL(1)$ parse table for the grammar.

gate2001 compiler-design parsing normal

2.15.14 Parsing: GATE2002-22

<https://gateoverflow.in/875>

A. Construct all the parse trees corresponding to $i + j * k$ for the grammar

$$E \rightarrow E + E$$

$$E \rightarrow E * E$$

$$E \rightarrow id$$

B. In this grammar, what is the precedence of the two operators $*$ and $+$?

- C. If only one parse tree is desired for any string in the same language, what changes are to be made so that the resulting LALR(1) grammar is unambiguous?

gate2002 compiler-design parsing normal descriptive

2.15.15 Parsing: GATE2003-16

<https://gateoverflow.in/906>



Which of the following suffices to convert an arbitrary CFG to an LL(1) grammar?

- A. Removing left recursion alone
 B. Factoring the grammar alone
 C. Removing left recursion and factoring the grammar
 D. None of the above

gate2003 compiler-design parsing easy

2.15.16 Parsing: GATE2003-17

<https://gateoverflow.in/907>



Assume that the SLR parser for a grammar G has n_1 states and the LALR parser for G has n_2 states. The relationship between n_1 and n_2 is

- A. n_1 is necessarily less than n_2
 B. n_1 is necessarily equal to n_2
 C. n_1 is necessarily greater than n_2
 D. None of the above

gate2003 compiler-design parsing easy

2.15.17 Parsing: GATE2003-57

<https://gateoverflow.in/945>



Consider the grammar shown below.

$$S \rightarrow CC$$

$$C \rightarrow cC \mid d$$

This grammar is

- A. LL(1)
 B. SLR(1) but not LL(1)
 C. LALR(1) but not SLR(1)
 D. LR(1) but not LALR(1)

gate2003 compiler-design grammar parsing normal

2.15.18 Parsing: GATE2005-14

<https://gateoverflow.in/1350>



The grammar $A \rightarrow AA \mid (A) \mid \epsilon$ is not suitable for predictive-parsing because the grammar is:

- A. ambiguous
 B. left-recursive
 C. right-recursive
 D. an operator-grammar

gate2005 compiler-design parsing grammar easy

2.15.19 Parsing: GATE2005-60

<https://gateoverflow.in/1383>



Consider the grammar:

$$S \rightarrow (S) \mid a$$

Let the number of states in SLR (1), LR(1) and LALR(1) parsers for the grammar be n_1, n_2 and n_3 respectively. The following relationship holds good:

- A. $n_1 < n_2 < n_3$
 B. $n_1 = n_3 < n_2$
 C. $n_1 = n_2 = n_3$
 D. $n_1 \geq n_3 \geq n_2$

gate2005 compiler-design parsing normal

2.15.20 Parsing: GATE2005-83a

<https://gateoverflow.in/1405>



Statement for Linked Answer Questions 83a & 83b:

Consider the following expression grammar. The semantic rules for expression evaluation are stated next to each grammar production.

$$\begin{array}{l|l}
 E \rightarrow \text{number} & E.val = \text{number}.val \\
 | E '+' E & E^{(1)}.val = E^{(2)}.val + E^{(3)}.val \\
 | E '\times' E & E^{(1)}.val = E^{(2)}.val \times E^{(3)}.val
 \end{array}$$

The above grammar and the semantic rules are fed to a *yacc* tool (which is an LALR(1) parser generator) for parsing and evaluating arithmetic expressions. Which one of the following is true about the action of *yacc* for the given grammar?

- It detects *recursion* and eliminates recursion
- It detects *reduce-reduce* conflict, and resolves
- It detects *shift-reduce* conflict, and resolves the conflict in favor of a *shift* over a *reduce* action
- It detects *shift-reduce* conflict, and resolves the conflict in favor of a *reduce* over a *shift* action

gate2005 compiler-design parsing difficult

2.15.21 Parsing: GATE2005-83b

<https://gateoverflow.in/87037>



Consider the following expression grammar. The semantic rules for expression evaluation are stated next to each grammar production.

$$\begin{array}{l|l}
 E \rightarrow \textit{number} & E.\textit{val} = \textit{number}.\textit{val} \\
 | E \textit{'+' } E & E^{(1)}.\textit{val} = E^{(2)}.\textit{val} + E^{(3)}.\textit{val} \\
 | E \textit{'\times' } E & E^{(1)}.\textit{val} = E^{(2)}.\textit{val} \times E^{(3)}.\textit{val}
 \end{array}$$

Assume the conflicts of this question are resolved using yacc tool and an LALR(1) parser is generated for parsing arithmetic expressions as per the given grammar. Consider an expression $3 \times 2 + 1$. What precedence and associativity properties does the generated parser realize?

- Equal precedence and left associativity; expression is evaluated to 7
- Equal precedence and right associativity; expression is evaluated to 9
- Precedence of ' \times ' is higher than that of '+', and both operators are left associative; expression is evaluated to 7
- Precedence of '+' is higher than that of ' \times ', and both operators are left associative; expression is evaluated to 9

gate2005 compiler-design parsing normal

2.15.22 Parsing: GATE2005-IT-83a

<https://gateoverflow.in/3849>



Consider the context-free grammar

$$\begin{array}{l}
 E \rightarrow E + E \\
 E \rightarrow (E * E) \\
 E \rightarrow \textit{id}
 \end{array}$$

where E is the starting symbol, the set of terminals is $\{\textit{id}, (, +,), *\}$, and the set of nonterminals is $\{E\}$.

Which of the following terminal strings has more than one parse tree when parsed according to the above grammar?

- $\textit{id} + \textit{id} + \textit{id} + \textit{id}$
- $\textit{id} + (\textit{id} * (\textit{id} * \textit{id}))$
- $(\textit{id} * (\textit{id} * \textit{id})) + \textit{id}$
- $((\textit{id} * \textit{id} + \textit{id}) * \textit{id})$

gate2005-it compiler-design grammar parsing easy

2.15.23 Parsing: GATE2005-IT-83b

<https://gateoverflow.in/3850>



Consider the context-free grammar

- $E \rightarrow E + E$
- $E \rightarrow (E * E)$
- $E \rightarrow \textit{id}$

where E is the starting symbol, the set of terminals is $\{\textit{id}, (, +,), *\}$, and the set of non-terminals is $\{E\}$.

For the terminal string $\textit{id} + \textit{id} + \textit{id} + \textit{id}$, how many parse trees are possible?

- 5
- 4
- 3
- 2

gate2005-it compiler-design parsing normal

2.15.24 Parsing: GATE2006-58

<https://gateoverflow.in/1836>

Consider the following grammar:

$$S \rightarrow FR$$

$$R \rightarrow *S \mid \varepsilon$$

$$F \rightarrow id$$

In the predictive parser table, M, of the grammar the entries $M[S, id]$ and $M[R, \$]$ respectively are

- A. $\{S \rightarrow FR\}$ and $\{R \rightarrow \varepsilon\}$
 B. $\{S \rightarrow FR\}$ and $\{\}$
 C. $\{S \rightarrow FR\}$ and $\{R \rightarrow *S\}$
 D. $\{F \rightarrow id\}$ and $\{R \rightarrow \varepsilon\}$

gate2006 compiler-design parsing normal

2.15.25 Parsing: GATE2006-7

<https://gateoverflow.in/886>

Consider the following grammar

- $S \rightarrow S * E$
- $S \rightarrow E$
- $E \rightarrow F + E$
- $E \rightarrow F$
- $F \rightarrow id$

Consider the following LR(0) items corresponding to the grammar above

- i. $S \rightarrow S*, E$
 ii. $E \rightarrow F, +E$
 iii. $E \rightarrow F+, E$

Given the items above, which two of them will appear in the same set in the canonical sets-of-items for the grammar?

- A. i and ii B. ii and iii C. i and iii D. None of the above

gate2006 compiler-design parsing normal

2.15.26 Parsing: GATE2007-18

<https://gateoverflow.in/1216>

Which one of the following is a top-down parser?

- A. Recursive descent parser. B. Operator precedence parser.
 C. An LR(k) parser. D. An LALR(k) parser.

gate2007 compiler-design parsing normal

2.15.27 Parsing: GATE2008-11

<https://gateoverflow.in/409>

Which of the following describes a handle (as applicable to LR-parsing) appropriately?

- A. It is the position in a sentential form where the next shift or reduce operation will occur
 B. It is non-terminal whose production will be used for reduction in the next step
 C. It is a production that may be used for reduction in a future step along with a position in the sentential form where the next shift or reduce operation will occur
 D. It is the production p that will be used for reduction in the next step along with a position in the sentential form where the right hand side of the production may be found

gate2008 compiler-design parsing normal

2.15.28 Parsing: GATE2008-55

<https://gateoverflow.in/478>

An LALR(1) parser for a grammar G can have shift-reduce (S-R) conflicts if and only if

- The SLR(1) parser for G has S-R conflicts
- The LR(1) parser for G has S-R conflicts
- The LR(0) parser for G has S-R conflicts
- The LALR(1) parser for G has reduce-reduce conflicts

gate2008 compiler-design parsing normal

2.15.29 Parsing: GATE2008-IT-79

<https://gateoverflow.in/3393>

A CFG G is given with the following productions where S is the start symbol, A is a non-terminal and a and b are terminals.

- $S \rightarrow aS \mid A$
- $A \rightarrow aAb \mid bAa \mid \epsilon$

For the string " $aabbaab$ " how many steps are required to derive the string and how many parse trees are there?

- 6 and 1
- 6 and 2
- 7 and 2
- 4 and 2

gate2008-it compiler-design context-free-language parsing normal

2.15.30 Parsing: GATE2009-42

<https://gateoverflow.in/1328>

Which of the following statements are TRUE?

- There exist parsing algorithms for some programming languages whose complexities are less than $\Theta(n^3)$
- A programming language which allows recursion can be implemented with static storage allocation.
- No L-attributed definition can be evaluated in the framework of bottom-up parsing.
- Code improving transformations can be performed at both source language and intermediate code level.

- I and II
- I and IV
- III and IV
- I, III and IV

gate2009 compiler-design parsing normal

2.15.31 Parsing: GATE2011-27

<https://gateoverflow.in/2129>

Consider two binary operators ' \uparrow ' and ' \downarrow ' with the precedence of operator \downarrow being lower than that of the operator \uparrow . Operator \uparrow is right associative while operator \downarrow is left associative. Which one of the following represents the parse tree for expression $(7 \downarrow 3 \uparrow 4 \uparrow 3 \downarrow 2)$

-
-
-
-

gate2011 compiler-design parsing normal

2.15.32 Parsing: GATE2012-52

<https://gateoverflow.in/2181>

For the grammar below, a partial $LL(1)$ parsing table is also presented along with the grammar. Entries that need to be filled are indicated as $E1$, $E2$, and $E3$. ϵ is the empty string, $\$$ indicates end of input, and $|$ separates alternate right hand sides of productions.

- $S \rightarrow aAbB \mid bAaB \mid \varepsilon$
- $A \rightarrow S$
- $B \rightarrow S$

	a	b	\$
S	E1	E2	$S \rightarrow \varepsilon$
A	$A \rightarrow S$	$A \rightarrow S$	error
B	$B \rightarrow S$	$B \rightarrow S$	E3

The FIRST and FOLLOW sets for the non-terminals A and B are

- A. $\text{FIRST}(A) = \{a, b, \varepsilon\} = \text{FIRST}(B)$
 $\text{FOLLOW}(A) = \{a, b\}$
 $\text{FOLLOW}(B) = \{a, b, \$\}$
- B. $\text{FIRST}(A) = \{a, b, \$\}$
 $\text{FIRST}(B) = \{a, b, \varepsilon\}$
 $\text{FOLLOW}(A) = \{a, b\}$
 $\text{FOLLOW}(B) = \{\$\}$
- C. $\text{FIRST}(A) = \{a, b, \varepsilon\} = \text{FIRST}(B)$
 $\text{FOLLOW}(A) = \{a, b\}$
 $\text{FOLLOW}(B) = \emptyset$
- D. $\text{FIRST}(A) = \{a, b\} = \text{FIRST}(B)$
 $\text{FOLLOW}(A) = \{a, b\}$
 $\text{FOLLOW}(B) = \{a, b\}$

gate2012 compiler-design parsing normal

2.15.33 Parsing: GATE2012-53

<https://gateoverflow.in/43312>



For the grammar below, a partial $LL(1)$ parsing table is also presented along with the grammar. Entries that need to be filled are indicated as $E1$, $E2$, and $E3$. ε is the empty string, $\$$ indicates end of input, and $|$ separates alternate right hand sides of productions.

- $S \rightarrow aAbB \mid bAaB \mid \varepsilon$
- $A \rightarrow S$
- $B \rightarrow S$

	a	b	\$
S	E1	E2	$S \rightarrow \varepsilon$
A	$A \rightarrow S$	$A \rightarrow S$	error
B	$B \rightarrow S$	$B \rightarrow S$	E3

The appropriate entries for $E1$, $E2$, and $E3$ are

- A. $E1 : S \rightarrow aAbB, A \rightarrow S$
 $E2 : S \rightarrow bAaB, B \rightarrow S$
 $E3 : B \rightarrow S$
- B. $E1 : S \rightarrow aAbB, S \rightarrow \varepsilon$
 $E2 : S \rightarrow bAaB, S \rightarrow \varepsilon$
 $E3 : S \rightarrow \varepsilon$
- C. $E1 : S \rightarrow aAbB, S \rightarrow \varepsilon$
 $E2 : S \rightarrow bAaB, S \rightarrow \varepsilon$
 $E3 : B \rightarrow S$
- D. $E1 : A \rightarrow S, S \rightarrow \varepsilon$
 $E2 : B \rightarrow S, S \rightarrow \varepsilon$
 $E3 : B \rightarrow S$

normal gate2012 compiler-design parsing

2.15.34 Parsing: GATE2013-40

<https://gateoverflow.in/1551>



Consider the following two sets of LR(1) items of an LR(1) grammar.

$$\begin{array}{l|l}
 X \rightarrow c.X, c & \cancel{X} \rightarrow c.\cancel{X}, \$ \\
 X \rightarrow .cX, c & \cancel{X} \rightarrow .c\cancel{X}, \$ \\
 X \rightarrow .d, c & / X \rightarrow \cancel{.}d, \$
 \end{array}$$

Which of the following statements related to merging of the two sets in the corresponding LALR parser is/are **FALSE**?

1. Cannot be merged since look aheads are different.
2. Can be merged but will result in S-R conflict.
3. Can be merged but will result in R-R conflict.
4. Cannot be merged since goto on c will lead to two different sets.

- A. 1 only
C. 1 and 4 only
- B. 2 only
D. 1, 2, 3 and 4

gate2013 compiler-design parsing normal

2.15.35 Parsing: GATE2013-9

<https://gateoverflow.in/1418>

What is the maximum number of reduce moves that can be taken by a bottom-up parser for a grammar with no epsilon and unit-production (i.e., of type $A \rightarrow \epsilon$ and $A \rightarrow a$) to parse a string with n tokens?

- A. $n/2$ B. $n-1$ C. $2n-1$ D. 2^n

gate2013 compiler-design parsing normal

2.15.36 Parsing: GATE2014-1-34

<https://gateoverflow.in/1807>

A canonical set of items is given below

$$S \rightarrow L.>R$$

$$Q \rightarrow R.$$

On input symbol $<$ the set has

- A. a shift-reduce conflict and a reduce-reduce conflict.
B. a shift-reduce conflict but not a reduce-reduce conflict.
C. a reduce-reduce conflict but not a shift-reduce conflict.
D. neither a shift-reduce nor a reduce-reduce conflict.

gate2014-1 compiler-design parsing normal

2.15.37 Parsing: GATE2015-3-16

<https://gateoverflow.in/8413>

Among simple LR (SLR), canonical LR, and look-ahead LR (LALR), which of the following pairs identify the method that is very easy to implement and the method that is the most powerful, in that order?

- A. SLR, LALR B. Canonical LR, LALR
C. SLR, canonical LR D. LALR, canonical LR

gate2015-3 compiler-design parsing normal

2.15.38 Parsing: GATE2015-3-31

<https://gateoverflow.in/8488>

Consider the following grammar G

$$S \rightarrow F | H$$

$$F \rightarrow p | c$$

$$H \rightarrow d | c$$

Where S , F , and H are non-terminal symbols, p , d , and c are terminal symbols. Which of the following statement(s) is/are correct?

S1: LL(1) can parse all strings that are generated using grammar G

S2: LR(1) can parse all strings that are generated using grammar G

- A. Only S1 B. Only S2 C. Both S1 and S2 D. Neither S1 and S2

gate2015-3 compiler-design parsing normal

2.15.39 Parsing: GATE2016-1-45

<https://gateoverflow.in/39697>

The attribute of three arithmetic operators in some programming language are given below.

OPERATOR	PRECEDENCE	ASSOCIATIVITY	ARITY
+	High	Left	Binary
-	Medium	Right	Binary
*	Low	Left	Binary

The value of the expression $2 - 5 + 1 - 7 * 3$ in this language is _____.

gate2016-1 compiler-design parsing normal numerical-answers

2.15.40 Parsing: GATE2017-1-17

<https://gateoverflow.in/118297>

Consider the following grammar:

- $P \rightarrow xQRS$
- $Q \rightarrow yz \mid z$
- $R \rightarrow w \mid \varepsilon$
- $S \rightarrow y$

What is FOLLOW(Q)?

- A. $\{R\}$ B. $\{w\}$ C. $\{w, y\}$ D. $\{w, \$\}$

gate2017-1 compiler-design parsing

2.15.41 Parsing: GATE2017-1-43

<https://gateoverflow.in/118326>

Consider the following grammar:

- $\text{stmt} \rightarrow \text{if expr then expr else expr; stmt} \mid 0$
- $\text{expr} \rightarrow \text{term relop term} \mid \text{term}$
- $\text{term} \rightarrow \text{id} \mid \text{number}$
- $\text{id} \rightarrow \mathbf{a} \mid \mathbf{b} \mid \mathbf{c}$
- $\text{number} \rightarrow [0 - 9]$

where **relop** is a relational operator (e.g., $<$, $>$, ...). 0 refers to the empty statement, and **if**, **then**, **else** are terminals.Consider a program P following the above grammar containing ten **if** terminals. The number of control flow paths in P is _____. For example, the program**if** e_1 **then** e_2 **else** e_3 has 2 control flow paths. $e_1 \rightarrow e_2$ and $e_1 \rightarrow e_3$.

gate2017-1 compiler-design parsing normal numerical-answers

2.15.42 Parsing: GATE2017-2-6

<https://gateoverflow.in/118343>

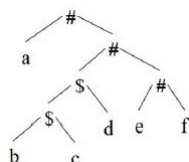
Which of the following statements about parser is/are CORRECT?

- Canonical LR is more powerful than SLR
- SLR is more powerful than LALR
- SLR is more powerful than Canonical LR

- A. I only B. II only C. III only D. II and III only

gate2017-2 compiler-design parsing

2.15.43 Parsing: GATE2018-38

<https://gateoverflow.in/204112>Consider the following parse tree for the expression $a\#b\ \$c\ \$d\ \#e\#f$, involving two binary operators $\$$ and $\#$.

Which one of the following is correct for the given parse tree?

- $\$$ has higher precedence and is left associative; $\#$ is right associative
- $\#$ has higher precedence and is left associative; $\$$ is right associative
- $\$$ has higher precedence and is left associative; $\#$ is left associative
- $\$$ has higher precedence and is right associative; $\#$ is left associative

gate2018 compiler-design parsing normal

2.15.44 Parsing: GATE2019-19

<https://gateoverflow.in/302829>

Consider the grammar given below:

- $S \rightarrow Aa$
- $A \rightarrow BD$
- $B \rightarrow b \mid \epsilon$
- $D \rightarrow d \mid \epsilon$

Let a, b, d and $\$$ be indexed as follows:

a	b	d	$\$$
3	2	1	0

Compute the FOLLOW set of the non-terminal B and write the index values for the symbols in the FOLLOW set in the descending order. (For example, if the FOLLOW set is $(a, b, d, \$)$, then the answer should be 3210)

gate2019 numerical-answers compiler-design parsing

2.15.45 Parsing: GATE2019-3

<https://gateoverflow.in/302845>

Which one of the following kinds of derivation is used by LR parsers?

- A. Leftmost
- B. Leftmost in reverse
- C. Rightmost
- D. Rightmost in reverse

gate2019 compiler-design parsing

2.15.46 Parsing: TIFR2012-B-17

<https://gateoverflow.in/25215>

Which of the following correctly describes $LR(k)$ parsing?

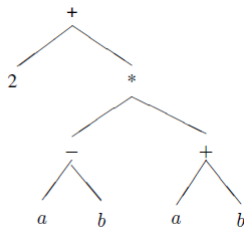
- A. The input string is alternately scanned left to right and right to left with k reversals.
- B. Input string is scanned once left to right with rightmost derivation and k symbol look-ahead.
- C. $LR(k)$ grammars are expressively as powerful as context-free grammars.
- D. Parser makes k left-to-right passes over input string.
- E. Input string is scanned from left to right once with k symbol to the right as look-ahead to give left-most derivation.

tifr2012 compiler-design parsing

2.15.47 Parsing: TIFR2012-B-8

<https://gateoverflow.in/25108>

Consider the parse tree



Assume that $*$ has higher precedence than $+$, $-$ and operators associate right to left (i.e. $(a + b + c = (a + (b + c)))$). Consider

- i. $2 + a - b$
- ii. $2 + a - b * a + b$
- iii. $2 + ((a - b) * (a + b))$
- iv. $2 + (a - b) * (a + b)$

The parse tree corresponds to

- A. Expression (i)
- B. Expression (ii)
- C. Expression (iv) only
- D. Expression (ii), (iii), and (iv)
- E. Expression (iii) and (iv) only

2.15.48 Parsing: TIFR2015-B-15

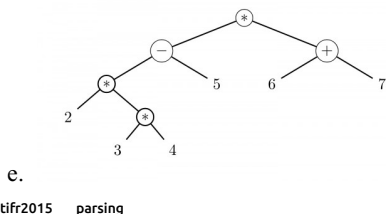
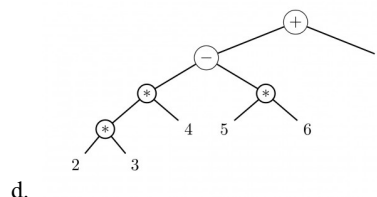
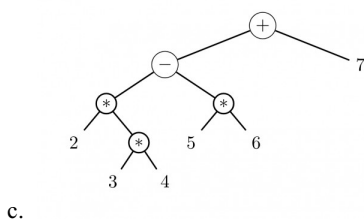
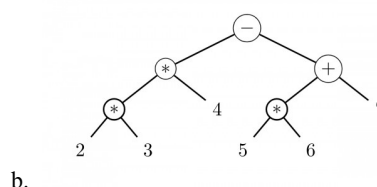
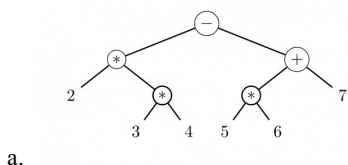
<https://gateoverflow.in/30079>



Consider the following grammar (the start symbol is E) for generating expressions.

- $E \rightarrow T - E \mid T + E \mid T$
- $T \rightarrow T * F \mid F$
- $F \rightarrow 0 \mid 1 \mid 2 \mid 3 \mid 4 \mid 5 \mid 6 \mid 7 \mid 8 \mid 9$

With respect to this grammar, which of the following trees is the valid evaluation tree for the expression $2 * 3 * 4 - 5 * 6 + 7$?



2.16

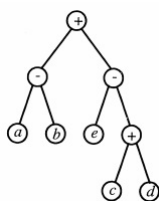
Register Allocation (2)

2.16.1 Register Allocation: GATE2011-36

<https://gateoverflow.in/2138>



Consider evaluating the following expression tree on a machine with load-store architecture in which memory can be accessed only through load and store instructions. The variables a, b, c, d , and e are initially stored in memory. The binary operators used in this expression tree can be evaluated by the machine only when operands are in registers. The instructions produce result only in a register. If no intermediate results can be stored in memory, what is the minimum number of registers needed to evaluate this expression?



- A. 2 B. 9 C. 5 D. 3

2.16.2 Register Allocation: GATE2017-1-52

<https://gateoverflow.in/118746>



Consider the expression $(a - 1) * (((b + c) / 3) + d)$. Let X be the minimum number of registers required by an optimal code generation (without any register spill) algorithm for a load/store architecture, in which

- A. only load and store instructions can have memory operands and
 B. arithmetic instructions can have only register or immediate operands. The value of X is _____.

2.17

Runtime Environments (18)

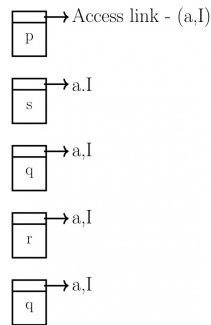
2.17.1 Runtime Environments: GATE1988-2xii

<https://gateoverflow.in/93966>

Consider the following program skeleton and below figure which shows activation records of procedures involved in the calling sequence.

$$p \rightarrow s \rightarrow q \rightarrow r \rightarrow q.$$

Write the access links of the activation records to enable correct access and variables in the procedures from other procedures involved in the calling sequence



```

procedure p;
  procedure q;
    procedure r;
      begin
        q
      end r;
    begin
      r
    end q;
    procedure s;
      begin
        q
      end s;
    begin
      s
    end p;

```

2.17.2 Runtime Environments: GATE1989-10a

<https://gateoverflow.in/89636>

Will recursion work correctly in a language with static allocation of all variables? Explain.

2.17.3 Runtime Environments: GATE1989-8b

<https://gateoverflow.in/89082>

Indicate the result of the following program if the language uses (i) static scope rules and (ii) dynamic scope rules.

```

var x, y:integer;
procedure A (var z:integer);
  var x:integer;
  begin x:=1; B; z:= x end;
procedure B;
  begin x:=x+1 end;
begin
  x:=5; A(y); write (y)
...end.

```

2.17.4 Runtime Environments: GATE1990-2-v

<https://gateoverflow.in/83980>

Match the pairs in the following questions:

(a) Pointer data type	(p) Type conversion
(b) Activation record	(q) Dynamic data structure
(c) Repeat-until	(r) Recursion
(d) Coercion	(s) Nondeterministic loop

gate1990 match-the-following compiler-design runtime-environments recursion

2.17.5 Runtime Environments: GATE1990-4-v

<https://gateoverflow.in/85394>



State whether the following statements are TRUE or FALSE with reason:

The Link-load-and-go loading scheme required less storage space than the link-and-go loading scheme.

gate1990 true-false compiler-design runtime-environments

2.17.6 Runtime Environments: GATE1993-7.7

<https://gateoverflow.in/2295>



A part of the system software which under all circumstances must reside in the main memory is:

- A. text editor B. assembler C. linker D. loader E. none of the above

gate1993 compiler-design runtime-environments easy

2.17.7 Runtime Environments: GATE1995-1.14

<https://gateoverflow.in/2601>



A linker is given object modules for a set of programs that were compiled separately. What information need to be included in an object module?

- A. Object code
 B. Relocation bits
 C. Names and locations of all external symbols defined in the object module
 D. Absolute addresses of internal symbols

gate1995 compiler-design runtime-environments normal

2.17.8 Runtime Environments: GATE1997-1.10

<https://gateoverflow.in/2226>



Heap allocation is required for languages.

- A. that support recursion B. that support dynamic data structure
 C. that use dynamic scope rules D. None of the above

gate1997 compiler-design easy runtime-environments

2.17.9 Runtime Environments: GATE1997-1.8

<https://gateoverflow.in/2224>



A language L allows declaration of arrays whose sizes are not known during compilation. It is required to make efficient use of memory. Which one of the following is true?

- A. A compiler using static memory allocation can be written for L
 B. A compiler cannot be written for L ; an interpreter must be used
 C. A compiler using dynamic memory allocation can be written for L
 D. None of the above

gate1997 compiler-design easy runtime-environments

2.17.10 Runtime Environments: GATE1998-1.25, ISRO2008-41

<https://gateoverflow.in/1662>



In a resident – OS computer, which of the following systems must reside in the main memory under all situations?

- A. Assembler B. Linker C. Loader D. Compiler

gate1998 compiler-design runtime-environments normal isro2008

2.17.11 Runtime Environments: GATE1998-1.28<https://gateoverflow.in/1665>

A linker reads four modules whose lengths are 200, 800, 600 and 500 words, respectively. If they are loaded in that order, what are the relocation constants?

- A. 0, 200, 500, 600
 B. 0, 200, 1000, 1600
 C. 200, 500, 600, 800
 D. 200, 700, 1300, 2100

gate1998 compiler-design runtime-environments normal

2.17.12 Runtime Environments: GATE1998-2.15<https://gateoverflow.in/1687>

Faster access to non-local variables is achieved using an array of pointers to activation records called a

- A. stack
 B. heap
 C. display
 D. activation tree

gate1998 programming compiler-design normal runtime-environments

2.17.13 Runtime Environments: GATE2001-1.17<https://gateoverflow.in/710>

The process of assigning load addresses to the various parts of the program and adjusting the code and the data in the program to reflect the assigned addresses is called

- A. Assembly
 B. parsing
 C. Relocation
 D. Symbol resolution

gate2001 compiler-design runtime-environments easy

2.17.14 Runtime Environments: GATE2008-54<https://gateoverflow.in/477>

Which of the following are true?

- I. A programming language which does not permit global variables of any kind and has no nesting of procedures/functions, but permits recursion can be implemented with static storage allocation
- II. Multi-level access link (or display) arrangement is needed to arrange activation records only if the programming language being implemented has nesting of procedures/functions
- III. Recursion in programming languages cannot be implemented with dynamic storage allocation
- IV. Nesting procedures/functions and recursion require a dynamic heap allocation scheme and cannot be implemented with a stack-based allocation scheme for activation records
- V. Programming languages which permit a function to return a function as its result cannot be implemented with a stack-based storage allocation scheme for activation records

- A. II and V only
 B. I, III and IV only
 C. I, II and V only
 D. II, III and V only

gate2008 compiler-design difficult runtime-environments

2.17.15 Runtime Environments: GATE2010-14<https://gateoverflow.in/2187>

Which languages necessarily need heap allocation in the runtime environment?

- A. Those that support recursion.
 B. Those that use dynamic scoping.
 C. Those that allow dynamic data structure.
 D. Those that use global variables.

gate2010 compiler-design easy runtime-environments

2.17.16 Runtime Environments: GATE2012-36<https://gateoverflow.in/1758>

Consider the program given below, in a block-structured pseudo-language with lexical scoping and nesting of procedures permitted.

```

Program main;
  Var ...

  Procedure A1;
    Var ...
    Call A2;
  End A1

  Procedure A2;

```

```

Var ...

Procedure A21;
  Var ...
  Call A1;
End A21

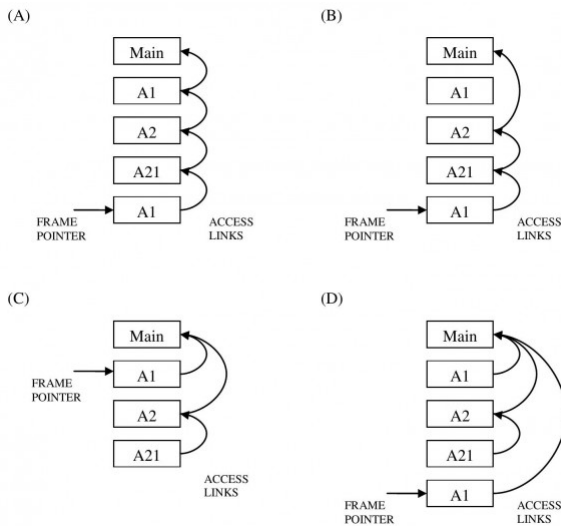
  Call A21;
End A2

  Call A1;
End main.

```

Consider the calling chain: $Main \rightarrow A1 \rightarrow A2 \rightarrow A21 \rightarrow A1$

The correct set of activation records along with their access links is given by:



gate2012 compiler-design runtime-environments normal

2.17.17 Runtime Environments: GATE2014-2-18

<https://gateoverflow.in/1975>



Which one of the following is **NOT** performed during compilation?

- A. Dynamic memory allocation
 B. Type checking
 C. Symbol table management
 D. Inline expansion

gate2014-2 compiler-design easy runtime-environments

2.17.18 Runtime Environments: GATE2014-3-18

<https://gateoverflow.in/2052>



Which of the following statements are **CORRECT**?

1. Static allocation of all data areas by a compiler makes it impossible to implement recursion.
2. Automatic garbage collection is essential to implement recursion.
3. Dynamic allocation of activation records is essential to implement recursion.
4. Both heap and stack are essential to implement recursion.

- A. 1 and 2 only
 B. 2 and 3 only
 C. 3 and 4 only
 D. 1 and 3 only

gate2014-3 compiler-design runtime-environments normal

2.18

Static Single Assignment (2)

2.18.1 Static Single Assignment: GATE2016-1-19

<https://gateoverflow.in/39675>



Consider the following code segment.

```

x = u - t;
y = x * v;
x = y + w;
y = t - z;
y = x * y;

```

The minimum number of *total* variables required to convert the above code segment to *static single assignment* form is

gate2016-1 compiler-design static-single-assignment normal numerical-answers

2.18.2 Static Single Assignment: GATE2017-1-12

<https://gateoverflow.in/118292>



Consider the following intermediate program in three address code

```
p = a - b
q = p * c
p = u * v
q = p + q
```

Which one of the following corresponds to a *static single assignment* form of the above code?

A.	p1 = a - b q1 = p1 * c p1 = u * v q1 = p1 + q1	B.	p3 = a - b q4 = p3 * c p4 = u * v q5 = p4 + q4	C.	p1 = a - b q1 = p2 * c p3 = u * v q2 = p4 + q3	D.	p1 = a - b q1 = p * c p2 = u * v q2 = p + q
----	---	----	---	----	---	----	--

gate2017-1 compiler-design intermediate-code normal static-single-assignment

2.19

Syntax Directed Translation (9)

2.19.1 Syntax Directed Translation: GATE1992-11a

<https://gateoverflow.in/590>



Write syntax directed definitions (semantic rules) for the following grammar to add the type of each identifier to its entry in the symbol table during semantic analysis. Rewriting the grammar is not permitted and semantic rules are to be added to the ends of productions only.

- $D \rightarrow TL;$
- $T \rightarrow \text{int}$
- $T \rightarrow \text{real}$
- $L \rightarrow L, id$
- $L \rightarrow id$

gate1992 compiler-design syntax-directed-translation normal

2.19.2 Syntax Directed Translation: GATE1995-2.10

<https://gateoverflow.in/2622>



A shift reduce parser carries out the actions specified within braces immediately after reducing with the corresponding rule of grammar

- $S \rightarrow xxW \{\text{print "1"}\}$
- $S \rightarrow y \{\text{print "2"}\}$
- $W \rightarrow Sz \{\text{print "3"}\}$

What is the translation of $xxxxyz$ using the syntax directed translation scheme described by the above rules?

- A. 23131 B. 11233 C. 11231 D. 33211

gate1995 compiler-design grammar syntax-directed-translation normal

2.19.3 Syntax Directed Translation: GATE1996-20

<https://gateoverflow.in/2772>



Consider the syntax-directed translation schema (SDTS) shown below:

- $E \rightarrow E + E \{\text{print "+"}\}$
- $E \rightarrow E * E \{\text{print "."}\}$
- $E \rightarrow id \{\text{print id.name}\}$
- $E \rightarrow (E)$

An LR-parser executes the actions associated with the productions immediately after a reduction by the corresponding production. Draw the parse tree and write the translation for the sentence.

$(a + b) * (c + d)$, using SDTS given above.

gate1996 compiler-design syntax-directed-translation normal

2.19.4 Syntax Directed Translation: GATE1998-23

<https://gateoverflow.in/1738>



Let the attribute '*val*' give the value of a binary number generated by *S* in the following grammar:

- $S \rightarrow L.L \mid L$
- $L \rightarrow LB \mid B$
- $B \rightarrow 0 \mid 1$

For example, an input 101.101 gives $S.val = 5.625$

Construct a syntax directed translation scheme using only synthesized attributes, to determine $S.val$.

gate1998 compiler-design syntax-directed-translation normal descriptive

2.19.5 Syntax Directed Translation: GATE2000-19

<https://gateoverflow.in/690>



Consider the syntax directed translation scheme (SDTS) given in the following. Assume attribute evaluation with bottom-up parsing, i.e., attributes are evaluated immediately after a reduction.

$E \rightarrow E_1 * T \{E.val = E_1.val * T.val\}$

$E \rightarrow T \{E.val = T.val\}$

$T \rightarrow F - T_1 \{T.val = F.val - T_1.val\}$

$T \rightarrow F \{T.val = F.val\}$

$F \rightarrow 2 \{F.val = 2\}$

$F \rightarrow 4 \{F.val = 4\}$

- A. Using this SDTS, construct a parse tree for the expression $4 - 2 - 4 * 2$ and also compute its $E.val$.
- B. It is required to compute the total number of reductions performed to parse a given input. Using synthesized attributes only, modify the SDTS given, without changing the grammar, to find $E.red$, the number of reductions performed while reducing an input to E .

gate2000 compiler-design syntax-directed-translation normal descriptive

2.19.6 Syntax Directed Translation: GATE2001-17

<https://gateoverflow.in/758>



The syntax of the repeat-until statement is given by the following grammar

$S \rightarrow \text{repeat } S_1 \text{ until } E$

where *E* stands for expressions, *S* and *S*₁ stand for statements. The non-terminals *S* and *S*₁ have an attribute code that represents generated code. The non-terminal *E* has two attributes. The attribute code represents generated code to evaluate the expression and store its value in a distinct variable, and the attribute varName contains the name of the variable in which the truth value is stored. The truth-value stored in the variable is 1 if *E* is true, 0 if *E* is false.

Give a syntax-directed definition to generate three-address code for the repeat-until statement. Assume that you can call a function newlabel() that returns a distinct label for a statement. Use the operator "\\\\" to concatenate two strings and the function gen(s) to generate a line containing the string *s*.

gate2001 compiler-design syntax-directed-translation normal descriptive

2.19.7 Syntax Directed Translation: GATE2003-18

<https://gateoverflow.in/908>



In a bottom-up evaluation of a syntax directed definition, inherited attributes can

- A. always be evaluated
- B. be evaluated only if the definition is L-attributed
- C. be evaluated only if the definition has synthesized attributes
- D. never be evaluated

gate2003 compiler-design syntax-directed-translation normal

2.19.8 Syntax Directed Translation: GATE2016-1-46

<https://gateoverflow.in/39700>


Consider the following Syntax Directed Translation Scheme ($SDTS$), with non-terminals $\{S, A\}$ and terminals $\{a, b\}$.

$$S \rightarrow aA \quad \{\text{print 1}\}$$

$$S \rightarrow a \quad \{\text{print 2}\}$$

$$A \rightarrow Sb \quad \{\text{print 3}\}$$

Using the above $SDTS$, the output printed by a bottom-up parser, for the input aab is:

A. 1 3 2

B. 2 2 3

C. 2 3 1

D. syntax error

gate2016-1 compiler-design syntax-directed-translation normal

2.19.9 Syntax Directed Translation: GATE2019-36

<https://gateoverflow.in/302812>


Consider the following grammar and the semantic actions to support that inherited type declaration attributes. Let X_1, X_2, X_3, X_4, X_5 , and X_6 be the placeholders for the non-terminals D, T, L or L_1 in the following table:

Production rule	Semantic action
$D \rightarrow TL$	$X_1.\text{type} = X_2.\text{type}$
$T \rightarrow \text{int}$	$T.\text{type} = \text{int}$
$T \rightarrow \text{float}$	$T.\text{type} = \text{float}$
$L \rightarrow L_1, id$	$X_3.\text{type} = X_4.\text{type}$ $\text{addType}(id.\text{entry}, X_5.\text{type})$
$L \rightarrow id$	$\text{addType}(id.\text{entry}, X_6.\text{type})$

Which one of the following are appropriate choices for X_1, X_2, X_3 and X_4 ?

A. $X_1 = L, X_2 = T, X_3 = L_1, X_4 = L$ B. $X_1 = T, X_2 = L, X_3 = L_1, X_4 = T$ C. $X_1 = L, X_2 = L, X_3 = L_1, X_4 = T$ D. $X_1 = T, X_2 = L, X_3 = T, X_4 = L_1$

gate2019 compiler-design syntax-directed-translation

2.20

Target Code Generation (4)

2.20.1 Target Code Generation: GATE1997-4.9

<https://gateoverflow.in/2250>


The expression $(a * b) * c \text{ op} \dots$

where 'op' is one of '+', '*', and '^' (exponentiation) can be evaluated on a CPU with single register without storing the value of $(a * b)$ if

A. 'op' is '+' or '*'

B. 'op' is '^' or '*'

C. 'op' is '^' or '+'

D. not possible to evaluate without storing

gate1997 compiler-design target-code-generation register-allocation normal

2.20.2 Target Code Generation: GATE2003-59

<https://gateoverflow.in/947>


Consider the syntax directed definition shown below.

$$\begin{array}{ll}
 S \rightarrow \mathbf{id} := E & \{\text{gen}(\mathbf{id}.\text{place} = E.\text{place};);\} \\
 E \rightarrow E_1 + E_2 & \{\mathbf{t} = \text{newtemp}(); \\
 & \text{gen}(\mathbf{t} = E_1.\text{place} + E_2.\text{place};); \\
 & E.\text{place} = \mathbf{t};\} \\
 E \rightarrow \mathbf{id} & \{E.\text{place} = \mathbf{id}.\text{place};\}
 \end{array}$$

Here, gen is a function that generates the output code, and $newtemp$ is a function that returns the name of a new temporary variable on every call. Assume that t 's are the temporary variable names generated by $newtemp$. For the statement ' $X := Y + Z$ ', the 3-address code sequence generated by this definition is

- A. $X = Y + Z$
 B. $t_1 = Y + Z; X = t_1$
 C. $t_1 = Y; t_2 = t_1 + Z; X = t_2$
 D. $t_1 = Y; t_2 = Z; t_3 = t_1 + t_2; X = t_3$

gate2003 compiler-design target-code-generation normal

2.20.3 Target Code Generation: GATE2004-10

<https://gateoverflow.in/4069>



Consider the grammar rule $E \rightarrow E1 - E2$ for arithmetic expressions. The code generated is targeted to a CPU having a single user register. The subtraction operation requires the first operand to be in the register. If $E1$ and $E2$ do not have any common sub expression, in order to get the shortest possible code

- A. $E1$ should be evaluated first
 B. $E2$ should be evaluated first
 C. Evaluation of $E1$ and $E2$ should necessarily be interleaved
 D. Order of evaluation of $E1$ and $E2$ is of no consequence

gate2004 compiler-design target-code-generation normal

2.20.4 Target Code Generation: GATE2010-37

<https://gateoverflow.in/2338>



The program below uses six temporary variables a, b, c, d, e, f .

```
a = 1
b = 10
c = 20
d = a + b
e = c + d
f = c + e
b = c + e
e = b + f
d = 5 + e
return d + f
```

Assuming that all operations take their operands from registers, what is the minimum number of registers needed to execute this program without spilling?

- A. 2 B. 3 C. 4 D. 6

gate2010 compiler-design target-code-generation register-allocation normal

2.21 Variable Scope (2)

2.21.1 Variable Scope: GATE1987-1-xix

<https://gateoverflow.in/80373>



Study the following program written in a block-structured language:

```
Var x, y: interger;
procedure P(n: interger);
begin
  x := (n+2) / (n-3);
end;

procedure Q
Var x, y: interger;
begin
  x := 3;
  y := 4;
  P(y);
  Write(x)                      __ (1)
end;

begin
  x := 7;
  y := 8;
  Q;
  Write(x);                      __ (2)
end.
```

What will be printed by the write statements marked (1) and (2) in the program if the variables are statically scoped?

- A. 3,6 B. 6,7 C. 3,7 D. None of the above.

gate1987 compiler-design variable-scope

2.21.2 Variable Scope: GATE1987-1-xx

<https://gateoverflow.in/80374>

For the program given below what will be printed by the write statements marked (1) and (2) in the program if the variables are dynamically scoped?

```

Var x, y: interger;
procedure P(n: interger);
begin
  x := (n+2)/(n-3);
end;

procedure Q
Var x, y: interger;
begin
  x:=3;
  y:=4;
  P(y);
  Write(x);           ___(1)
end;

begin
  x:=7;
  y:=8;
  Q;
  Write(x);           ___(2)
end.

```

- A. 3,6 B. 6,7 C. 3,7 D. None of the above

gate1987 compiler-design variable-scope

2.22

Viable Prefix (1)

2.22.1 Viable Prefix: GATE2015-1-13

<https://gateoverflow.in/8187>

Which one of the following is TRUE at any valid state in shift-reduce parsing?

- A. Viable prefixes appear only at the bottom of the stack and not inside
 B. Viable prefixes appear only at the top of the stack and not inside
 C. The stack contains only a set of viable prefixes
 D. The stack never contains viable prefixes

gate2015-1 compiler-design parsing normal viable-prefix